

SUBJECT INDEX

In order to simplify the use of the index the detail entries have been grouped under main entries as far as possible, for example **Plough** under **Agriculture**. In most cases reference is given from a detail entry to the main heading.

In the compressed abstracts all important subjects cannot always be mentioned, consequently some entries in the index will not be found in the corresponding abstract but refer to the original publication.

General surveys and *general catalogues* are not mentioned in all relevant entries (**Graves**, **Weapons**, etc); they are to be found under **SURVEYS** and **CATALOGUES**.

ACCESSIONS See **Museums**

ADAM OF BREMEN See **Written sources**

ADMINISTRATION See **Area planning, Society:Administration**

AGRICULTURE (Finn) 740, (Neo:Norw) 166, (Neo-BA:Norw) 169, (Neo-IA:Norw) 189, (BA:Sw) 670, (BA-PM:Sw) 720, (IA:Norw) 722, (CeltIA:Sw) 719, (CeltIA-Vik:Dan) 362, (CeltIA-Vik:Finn) 738, (Rom-GerIA:Finn) 739, (Med:Greenl) 436, (PM:Finn) 736. – Arctic (Neo:Norw) 167, changes (BA-CeltIA:Dan) 221, crisis (Rom-GerIA:Sw) 248, (GerIA:Sw) 720, (Med:Dan) 509, manuring (Celt-RomIA) 728, (CeltIA:Vik:Dan) 362, prerequisites (Sw) 77, resource area (Vik-Med:Dan) 362, slash-and-burn (Neo:Dan) 170, stock-raising v. A (Rom-GerIA:Sw) 240, survey (BA-PM:Norw) 87, technology (GerIA:Sw) 270, (Vik-Med:Dan) 508.

– **Crops** (SA-IA:Sw) 93, (SA-PM:Norw) 87, (CeltIA-Vik:Finn) 738, (Med:Norw) 602. – Barley (Neo:Dan) 665, (Neo:Norw) 167, 189, (BA:Dan) 215, (GerIA:Sw) 270, (GerIA-Med:Far) 278, (Med:Norw) 608, 615, cultivated plants (SA-PM:Dan) 91, emmer (Neo:Dan) 665, (BA:Dan) 215, oats (GerIA-PM:Far) 278, rye (GerIA:Sw) 270, spelt (Neo-BA:Dan) 187.

– **Cultural landscape** (BA-PM:Sw) 720, (IA-Med:Sw) 662. (RomIA-PM:Sw) 242, (Med:Sw) 401. – See also **Settlement history**.

– **Equipment** (Norw) 87, (Neo:Dan) 170, – Digging sticks (Dan) 723, (Mes:Dan) 111, (Neo:Norw) 172, ploughs 726, (Med:Dan) 664, spades (Dan) 723.

– **Field systems** “Celtic”fields 728, (Dan) 221, crop marks (Dan) 92, lynches (BA:Sw) 668, mapping 65, one/two-field (RomIA-PM:Sw) 242, survey (BA-CeltIA) 224, (BA/Celt IA:Dan) 7, (Celt-GerIA:Sw) 241, 720, (Vik-Med:Dan) 508, (Med:Dan) 664, 665, (Med:Far) 515.

– **Plough marks** (Dan) 725, (BA-Celt IA:Sw) 720, (IA:Norw) 87, (IA-Med:Dan) 508, (Med:Norw) 579.

– See also **Animals, Area planning, Gathering, Plants, Soil, Stock-raising, Vegetational history**

AHRENSBURG CULTURE 108.

AIR PHOTOGRAPHY See **Field-work & documentation**

ALTARS See **Churches, Sculptures**

AMBER (Pol) 78, (Neo:Dan) 142, (Neo:Finn) 183. – Human figure (Vik:Norw) 714.

– See also **Ornaments:Beads**

AMULETS See **Religious objects**

ANALYSES See **Ceramic, Chronology, Geology, Metal, Painting, Soil, Technical analyses, Vegetational history**

ANCIENT MONUMENTS See relevant entries and **Conservation, Inventory**

ANCHORS See **Boats**

ANGLO-SAXONS See **Germanic peoples**

ANIMALS As food 52, in place-names

- (Dan) 67.
- **Domesticated** Cow (Neo:Norw) 171, cremated (Vik:Sw) 383, horses as ornament (IA) 356, in towns (Med: Dan) 611, (Med:Norw) 602, survey (GerIA-Med:Sw) 604.
 - **Wild** (Mes: Dan) 134, black rat (Vik:Ger) 737, insects (Med:Norw) 602, reindeer (Norw) 672, (Mes: Norw) 128, seal (Neo:Finn) 173, (PM:Greenl) 657, survey (GerIA-Med:Sw) 456, swan (Mes:Dan) 134.
 - See also **Hunting & fishing**, **Osteology**, **Stock-raising**
- ANTHROPOLOGY** Archaeology & A 49, 50, analogies 83.
- See also **Osteology:Human**
- ANTLER** See **Bone**
- ARABIC SOURCES** See **Written sources**
- ARCHAEOLOGY** Encyclopedia 7, 35, (Dan) 4, excavation ethnics 63, handbook (Dan) 6, local research (Med: Norw) 391, Medieval A (Sw) 396, public relations (Dan) 57, (Norw) 22, (Sw) 249, research status (Dan) 10, (Sw) 50, society & A (Sw) 3.
- **History of A** (Dan) 11, 39, 42, 61, (Norw) 13, 21, 675, (Svalbard) 38. - Europe v. America 15, excavation technique (19thC:Norw) 30, Ger-Scand relations (17thC-19thC) 29, Gokstad 281, 283, grave looting (19thC:Dan) 43, Nordic conferences 1916-74 16, numismatics 69, revival of the Nordic past 702, settlement A (IA-Med:Dan) 508, urban A (Sw) 386, Vinland 282.
 - **Legislation** (Dan) 28, 667, (Norw) 31, (Sw) 26. - Coins (Norw) 425, excavations (Dan) 673, history of (Dan) 27, settlements (Sw) 5, the laws (Dan, Finn, Icel, Norw, Sw) 1.
 - **University studies** (Dan) 11, ecology (Sw) 48, Medieval A (Sw) 396.
 - See also **Biographies**, **Marine archaeology**, **Methods**, **Museums**, **Research projects**, **Theory**
- ARCHITECTURE** See **Castles**, **Churches**, **Fortifications**, **Houses**, **Masonry**
- AREA PLANNING** *Fjerding* (Med: Norw) 439, *hund-hundare* (Sw) 287, in place-names (Dan) 67.
- See also **Agriculture:Field systems**
- ARMOUR** See **Weapons**
- ARMRINGS** See **Ornaments**
- ARROWS** See **Flint tool**, **Stone tools**, **Weapons**
- ART** Origin of animal A 258.
- **SA** Carved stone ball (Neo:Norw) 148, face motif (Neo:Dan) 153, ornamented antler (Mes:Dan) 122.
 - **BA** Foreign influences 200, statuette (Dan) 664.
 - **IA** Horse ornaments 356, human representations (GerIA:Dan) 259, (Vik:Norw) 714, Ringerike (Icel) 491, 648, Ringerike-Winchester 348, Style I 258, (Ger) 256, (Norw) 267, survey (Norw) 716, Sösdala-Nydam-Style I-Style II-Vendel Styles-Style III-Early Vik styles 264, Vik art (Norw) 353, zoomorphic ornaments (Sov) 86.
 - **Med** Architectural models (Sw) 492, Ottonian (Norw) 460, Ringerike (Icel) 491, 648, zoomorphic ornaments (Sov) 86.
 - See also **Iconography**, **Ornamentation**, **Paintings**, **Rock art**, **Runestones**, **Sculpture**
- ASBESTOS** See **Ceramic: Pottery**
- ASKOLA CULTURE** 102, 108.
- AXES & ADZES** (Neo:Dan) 151, 158, 667, (Neo:Norw) 714, (Med:Dan) 458.
- BARRELS** See **Woodworking**
- BATTLE AXE CULTURE** See **Corded Ware culture**
- BAUTA STONES** (=standing stones) See **Graves**
- BEACONS** (IA-Med:Sw) 685.
- BEADS** See **Ornaments**
- BELL BEAKER CULTURE** (Ger) 140, (Norw) 139, 157.
- BELLS** See **Churches: Interior fittings**
- BELTS** See **Ornaments**
- BENCHES** See **Churches: Interior fittings**

- BEOWULF** See Written sources
- BIBLIOGRAPHIES** H H Engqvist 561, John-Elof Forssander 8, Valdemars Ginters 2, Harald Langberg 17, Birger Nerman 9, Hans Neumann 18, Bengt Thordeman 34. – Nordic conferences 1916-74 16.
- BIOGRAPHIES** I O Brandorff 25, John-Elof Forssander 8, Karl Kersten 41, Hugo Matthiessen 40, Hans Neumann 18.
- BJARMS** 321.
- BOAT AXE CULTURE** See Corded Ware culture
- BOATS & SHIPS** Anchor (Vik:Dan) 346, classification (Med) 443, documentation 632, double paddles (Dan) 723, paddle or row (RomIA) 232, rudder (RomIA:Dan) 234, shipyard (Vik:Sw) 662, weather-vanes (Vik:Norw) 714, (Vik:Sw) 332.
- **Boats** (Vik-Med: Sw) 455, 662. – Dug-outs (Mes:Dan) 107, (Neo:Dan) 146, (Sw) 705, hide B (Neo-BA:Norw) 148.
 - **Ships** (Vik:Norw) 281, 714, (Med: Dan) 444, (Med:Sw) 449, (PM:Baltic) 631, (PM:Finn) 633, (PM:Norw) 643, (PM:Sw) 632. – Cog (Dan) 443, 448, decoration (Vik:Norw) 347, Dutch (PM:Norw) 628, galliot (PM:Finn) 629, rigging (Vik) 331, Slavonic (Vik) 342.
 - **Boat-graves** See Graves
 - **Boat-houses** Landing places (Vik: Ger) 329.
 - **Ship-settings** See Graves
- BOG-FINDS** See Pagan religion: Offerings
- BONE & ANTLER** Analysis 604, artefacts (Med:Norw) 456, handle (Mes: Dan) 111, ice pick (Mes: Finn) 115, pin (Vik:Icel) 364.
- **Combs** (GerIA:Sw) 251, (Vik-Med:Sw) 670, (Med:Norw) 456. – Classification (GerIA-Vik: Ger) 359.
 - See also Animals, Osteology
- BOOHTS** See Houses
- BOW** See Weapons
- BRACELETS** See Ornaments
- BREWING** See Food & cooking
- BRICKS** See Ceramic
- BRIDGES** See Communication
- BRIDLES** See Horse furniture
- BRONZE** See relevant entries and Metal
- BRONZE VESSELS** See Containers
- BROOCHES** See Ornaments
- BUCKETS** See Woodworking
- BURIAL CUSTOMS** See Churches, Graves, Pagan religion
- BURINS** See Flint
- BUTTONS** See Ornaments
- C14** See Chronology
- CAESAR** See Written sources
- CAIRNS** See Graves
- CALENDARS** See Measure, weight & time
- CARIES** See Diseases
- CARPENTRY** See Woodworking
- CASSIUS DIO** See Written sources
- CASTING** See Metal
- CASTLES & MANORS** (Med:Dan) 567, 571, (Med-PM:Dan) 19, (Med:Sw) 563, 566, 569, 570, 574, 616, 668, (PM:Dan) 561, 653, 667.
- See also Site index
- CATALOGUES** (LateNeo:Schleswig-Holstein) 140, (GerIA-Vik:S Jylland) 279. – Data processing of small finds (Med) 397.
- Catalogues of a special subject, see the relevant entry
 - See also Classification, Data processing, Inventorization, Museums: Accessions
- CATTLE** See Animals, Stock-raising
- CAULDRONS** See Containers
- CELTIC FIELDS** See Agriculture: Field systems
- CELTIC PEOPLES** Iconography (CeltIA:Dan) 220, survey (GerIA: Vik) 702.
- CELTS** See AXES
- CERAMIC** Floor tiles (Med:Dan) 59, 517, tileworks (Med:Dan) 452, wasters from kiln (Med:Dan) 493.
- **Analyses** (Neo:Dutch) 159, (Neo-BA:Norw) 139, (GerIA:Norw) 252. – Neutron activation analysis (IA-Med:Dan) 59.

- **Pottery** Asbestos ware (Neo-IA) 712, (Neo-IA:Norw) 144, data processing (RomIA-Vik:Ger) 721, firing site (BA:Dan) 195, kilns (Dan) 80, (Sw) 668.
- Ertebølle (Dutch) 159.
- Neo: Rosenhof (Ger) 143.
- Bell Beaker: (Norw) 139, 157.
- Combed Ware: (Finn) 138, 183, (Ål) 132.
- Corded Ware: (Finn) 183.
- TRB: (Dan) 152, 155, 175, 667, (Sw) 177. - Face motif (Dan) 153, survey (Dan) 154.
- BA:(Dan) 195. - Face urns (Norw) 714, house urns (Sw) 213, 662.
- RomIA:(Ger) 721.
- GerIA: (Dan) 271, (Ger) 359, 721, (Norw) 714. - Production (Norw) 252, Tating 358.
- Vik: (Ger) 359, (Sov) 661. - Slavonic (Ger) 721, Tating 358.
- Med: (Dan) 481, (Norw) 456, 485, 714, (Sw) 450, 558, 563, 600, 662. - Baltic (Dan) 480, glazed (Dan) 459, 480, 493.
- Post-Med: (Finn) 636, (Sw) 641.
- CEREALS** See **Agriculture**
- CHAIBONES** See **Germanic peoples**
- CHALICE** See **Religious objects**
- CHAPELS** See **Churches**
- CHARCOAL** Pits (CeltIA:Norw) 218, pollen zones (Neo:Norw) 169, production (Sw) 81.
- CHEST** See **Woodworking**
- CHIEFDOMS** See **Society**
- CHILDREN** See **Games, Graves, Society**
- CHIMNEYS** See **Houses: Interior fittings**
- CHOROLOGY** Ancient monuments and distribution maps (Dan) 43, (Sw) 51, 71.
- CHRISTIANITY** Bridgettine foundations (Sw) 557, christianization (Est) 549, Cistercian catechism (Dan) 489, in place-names (Dan) 67, pilgrimage 516.
- See also **Churches, Iconography, Paintings, Religious objects, Sculpture, Symbols**
- CHRONOLOGY** (Mes:Norw) 105, (Neo:Dan) 154, 155, (TRB:Dan) 152, (MiddleNeo) 158, (LateNeo) 140, (RomIA) 671, (RomIA:Dan), 258, (Late GerIA:Norw) 269, (Vik:Finn, Est) 286. - C14 v. find dating (Neo-CeltIA:Finn) 173, pollen v. C14 (Norw) 169, rock art (Neo-BA:Norw) 200.
- **C14 samples** (Finn) 739, 740. - Pollen (Neo-IA:Norw) 189, shorelines (Norw) 137, shorelines & driftwood (Svalbard) 623, survey (Finn) 683.
- Pal-Mes: (Dan) 110, 114, 117, (Dutch) 159, (Norw) 120, 126, 666, 682, (Sw) 131, 668.
- Neo: (Dan) 158, 182, 187, (Dutch) 159, (Ger) 143, (Norw) 167, 169, 171, (Sw) 176, 662, 663, 668.
- BA: (Sw) 663, 720.
- IA: (Celt/RomIA:Norw) 718, (Celt-Med:Sw) 81, 662, (GerIA-Vik:Norw) 79, (GerIA-Med:Norw) 707.
- CeltIA: (Finn) 173.
- RomIA: (Norw) 79, 682, (Sw) 243, 663.
- GerIA: (Far) 278, (Sw) 243.
- Vik: (Dan) 344, 667, (Sw) 338.
- Med: (Dan) 452, 454, 589, (Norw) 79, 507, 707, (Sw) 81, 455, 662, 720.
- **Dendrochronology** 45, (Vik-PM:Sw) 392, (Med:Dan) 564, 573, 611, (Med:Sw) 441, 526. - Trelleborg (Vik:Dan) 376, pine forest fires (Sw) 101.
- **Palaeomagnetism** (Med:Dan) 387, 388, 389, 452.
- **Thermoluminescence** (Med:Dan) 452. - Project (Dan) 665.
- For the chronology of a special subject, see the relevant entry.
- See also **Coins, Shorelines**.
- CHURCHES** Building organization (Dan) 543, dendrochronology (Sw) 392, pilgrimage 516, urban (Dan) 598, 599.
- **Buildings** Basilika (Norw) 578, church barn (Dan) 577, crypt (Norw) 537, east tower (Sw) 521, Romanes-

- que tower (Dan) 543, round church (Dan) 587, stepped gables (Dan) 536, vaulting (Sw) 499, *vestværk* & W apse (Dan) 556.
- Ashlar: (Dan) 542, 647.
 - Brick: (Dan) 536.
 - Calcareous tufa: (Dan) 587.
 - Cathedrals: (Dan) 542, (Far) 548, (Finn) 531.
 - Chapels: (Sw) 520, 557. - At harbours (Sw) 433, 532, 662.
 - Limestone: (Sw) 432, 518, 519, 521, 522, 529, 559, 662.
 - Ruins: (Sw) 662.
 - Stave: (Icel) 648, (Norw) 524. - Building of (Norw) 538, 561, foreign influences (Norw) 534, portal (Norw) 714, roof 535.
 - Stone: (Sw) 494, 528, 539, 540, 547, (PM:Sw) 530. - Round (Sw) 525.
 - Wooden: (Finn) 531, (Icel) 491, (Sw) 528, 555, (PM:Far) 548. - Saxon (Vik:GB) 373.
 - **Excavations** (Dan) 517, 533, 556, (Est) 554, (GB) 373, (Norw) 524, 537, 541, (Sw) 526, 528, 529, 662.
 - **Graves & churchyards** (Dan) 546, 586, 605, (Est) 554, (Greenl) 527, (Norw) 541, (Sw) 558, 560, 606, 662.
 - Coins (Finn) 412, Franciscan (Dan) 611, funerary pots (Dan) 481, gravestones (Sw) 472, 519, leprosus graves (Dan) 619.
 - **Interior fittings** Altars (Sw) 553, 557, bells (Vik:Ger, Med:Sw) 351, (Dan) 467, (Far) 464, benches (Dan) 551, benches, font, floor tiles (Dan) 517, conservation 624, fonts (Sw) 539, golden altars (Dan) 476, oil lamp (Sw) 478, tabernacle (Sw) 561, wooden font cover (Sw) 492.
 - **Restorations** (Dan) 385.
 - See also **Christianity, Hospitals, Monasteries, Paintings, Sculpture, Religious objects and Site index**
- CLASSIFICATION** Arrowheads (IA-Med:Finn) 713, boats (Med) 443, brooches (RomIA) 235, combs & pottery (GerIA-Vik:Ger) 359, flint axes (Neo) 158, situlas (RomIA) 671, theory 53.
- CLIMATE** (Dan) 90, (Norw) 100, 672. - See also **Vegetational history**
- CLOTHING** Riding & dress (CeltIA) 217, seal tooth skirt (Neo:Sw) 662, women's (Vik-Med:Finn) 355.
- See also **Ornaments, Shoes, Textiles**
- COATS-OF-ARMS** See **Iconography: Heraldry**
- COINS & CURRENCY** Arabic influence (Vik) 329, history of numismatics 69, legal protection (Norw) 425, mint (Sw) 418, 422, monetary system (Vik-Med) 329.
- **Coins** Hoards (RomIA-Med:Lat) 717, secondary treatment (Vik-Med:Norw) 291.
 - CeltIA: Tetradrachms (Dan) 216.
 - GerIA: Solidi 7.
 - Vik: (Dan) 290, 292, 598, (Finn) 312, (Finn, Kar, Sov) 310, (GB) 294, (Irish) 295, (Norw) 291, 301, 352, (Sw) 298, 300, 311, 313, 662. - Arabic 318, 329, Birka 661, Byzantine 7, function of (Norw) 291, imitations (Finn) 309, Norw in USA 426.
 - Med: (Dan) 402, 403, 404, 482, 513, 571, 573, 598, (Est) 329, 415, 420, 424, (Norw) 291, 428, 429, 541, 588, (Pol) 419, (Sw) 398, 400, 405, 407, 410, 411, 413, 414, 417, 423, 431, 432, 447, 450, 528, 550, 558, 562, 563, 662.
 - Circulation (Dan) 421, dies (Sw) 422, equipment (Norw) 427, function (Norw) 291, in churches (Dan) 409, (Finn) 412, (Sw) 408.
 - Post-Med: (Dan) 625, 654, (Est) 420, (Finn) 627, (Pol) 419, (Sw) 630. - In church (Sw) 626, in ships (Finn) 629, (Norw) 628.
- COLONIZATION** See **Migrations, Settlement history, Vegetational history**
- COMBS** See **Bone & antler**
- COMBED WARE CULTURE** See **Ceramic, Graves, Settlements**
- COMMUNICATIONS** Along ridges (IA:Norw) 732, bridges (Neo-Vik:Dan) 667, 82, (Vik:Sw) 293, Hosts' Road (IA-PM:Dan) 703, 708, pilgrim routes (Med) 516, place-names

- (Dan) 67, 686, (IA-Med:Sw) 685, road across bog (Med:Finn) 516, roads (Neo-Vik:Dan) 667, 82, (Celt-RomIA:Sw) 662, sea-routes (Neo-BA:North Sea) 148, (IA-Med:Sw) 685, (Vik:Norw) 345, (Vik-Med:Dan) 444, (Med:Dan) 448, sea-routes & cairns (BA:Norw) 210, waterways (Vik:Sov) 318, 661.
- **Equipment** Carrying (Med:Far) 445, skis (Celt/RomIA:Norw) 718, (Vik:Sw) 338.
 - See also **Boats, Towns:Plans, Trade**
- COMPUTOR PROCESSING** See **Data processing**.
- CONSERVATION**
- **Buildings** Castle ruins (Dan) 19, church (Dan) 385, church ruin (Norw) 537, church barn (Dan) 577.
 - **Graves** Looting (19thC:Dan) 43, megaliths (Dan) 667, (Sw) 176, mound (Vik: Norw) 283.
 - **Objects** Animal ornamentation (GerIA:Sw) 662, iron 44, iron anchor (Vik:Dan) 346.
 - **Paintings** On wood (Med:Dan) 503, 504, (Med:Norw) 394, 506, 714, (Med-PM:Dan) 624.
 - **Sculptures** Wooden (Dan) 504, (Med-PM:Dan) 624.
 - See also **Archaeology:Legislation, Reconstructions, Technical analyses**
- CONTAINERS** Ceramic v. other material (Med: Norw) 485, cooking bowls 84.
- **Bronze** Catalogue of suspension vessels & belt boxes (BA) 201, cup (BA: Norw) 714, imported (BA) 204, (Vik:Sw) 662, jug (Med:Norw) 714, situlas (RomIA) 671, various (Med: Sw) 449.
 - **Pewter** Ampulla (Med:Finn) 465, jug (Med:Sw) 495, various (PM: Dan) 645.
 - **Silver** Gundestrup 220, various (Med:Dan) 482.
 - **Soapstone** (Vik:Ger) 284, 285, 357, (Vik:Norw) 714, (Med:Norw) 456.
 - See also **Ceramic, Glass, Leather, Woodworking**
- CONVENTS** See **Monasteries**
- COOKING** See **Food & cooking**
- COOPERY** See **Woodworking**
- COPPER** See the relevant entries and **Metal**
- CORDED WARE CULTURE** (Finn) 739, (Ger) 140. – Axe shafting (Dan) 151, chronology 158, hoards 149, relation to TRB 149.
- See also **Ceramic, Graves**
- CORNELIAN** See **Ornaments:Beads**
- CRAFTS** See **Handicrafts**
- CRIPPLES** See **Diseases, Osteology: Human**
- CRISES** See **Agriculture**
- CROP MARKS** See **Fieldwork**
- CROSSBOW** See **Weapons**
- CROSSES** See **Religious objects, Sculpture**
- CRUCIBLES** See **Metal**
- CRUCIFIX** See **Sculpture**
- CULT** See **Pagan religion**
- CULTURAL LANDSCAPE** See **Agriculture, Settlement history**
- CUP MARKS** See **Rock art**
- CURRENCY** See **Coins, Trade**
- CURRENCY BARS** See **Metal**
- DAGGERS** See **Flint, Weapons**
- DATA PROCESSING** Ancient monuments & chorology (Sw) 51, 71, animal bones 604, pottery (RomIA-Vik) 721, settlements (Mes:Sw) 104, small finds (Med) 397, town plan (Med: Norw) 393.
- DATING** See **Chronology**
- DEFENCES** See **Fortifications**
- DEGLACIATION** See **Geology**
- DEMOGRAPHY** See **Society: Population**
- DENDROLOGY** See **Vegetational history**
- DENDROCHRONOLOGY** See **Chronology**
- DICE** See **Games**
- DIFFUSION** See **Migrations, Trade**
- DIGGING STICKS** See **Agriculture: Equipment**
- DISEASES, MEDICINE & HEALTH** (Med:Dan) 605. – Black death (Greenl) 438, bubonic plague (Rom IA-Med) 737, caries (Med: Norw)

- 613, (Med:Sw) 618, cripples (Med:Dan) 610, leprosy (Med:Dan) 619, parasites (Med:Norw) 602, surgery 7, trepanation (Neo:Sw) 184, use of plants (Dan) 91, (Med:Sw) 617.
- DISTRIBUTION** See Communication, Migrations, Trade
- DOCUMENTATION** of a special subject, see the relevant entry.
- See also Catalogues, Classification, Conservation, Data processing, Fieldwork, Inventorization
- DOMARRINGAR** (= stone circles) See Graves
- DRESS** See Clothing
- DRINKING HORNS** See Food & cooking
- DRUMS** See Music
- DUGOUTS** See Boats
- DWELLING SITES** See Settlements
- DYKES** See Fortifications
- ECOLOGY** (Dan) 90, (Mes:Sw) 104, (Med:Greenl) 438, (Med:Norw) 507.
 - Energy flow (Rom-GerIA:Sw) 248, evidence of fauna (GerIA-Med:Sw) 604, niche concept 50, studies (Sw) 48.
 - See also Agriculture, Settlement history, Vegetational history
- ECONOMY** (SA-GerIA:Dan) 73, (Pal:Ger,Dan) 121, (Neo:Sw) 178, (GerIA:Norw) 269, (Med:Norw) 507. - Change (Mes-Neo) 106, iron E (CeltIA-Med:Sw) 81, models 508, mode of production (BA-CeltIA:Dan) 221, (CeltIA-Vik:Dan) 362.
- See also Agriculture, Coins, Gathering, Handicrafts, Hunting & fishing, Stock-raising, Trade
- EDP** See Data processing
- ENAMEL** See Ornamentation
- ENCYCLOPEDIA** (Dan) 4, (European) 7, 35.
- ENTOMOLOGY** See Animals
- ERTEBØLLE CULTURE** 118, 133. - Antler handle 111.
- See also Ceramic, Settlements
- ESKIMOS** (Med:Greenl) 436, 438, 665, (PM:Greenl) 657.
- EXCAVATIONS** See relevant entries
- and Fieldwork, Marine archaeology
- EXCHANGE** See Coins, Trade
- EXHIBITIONS** See Museums
- EXPERIMENTAL ARCHAEOLOGY** Cereal cultivation (Neo:Dan) 170, cooking pits (Neo:Norw) 147, (BA:Dan) 207, dugout (Neo:Dan) 146, flint (SA:Dan) 124, ice pick (Mes:Finn) 115, pottery kilns (Dan) 80, ship rudder (RomIA:Dan) 234.
- See also Reconstructions
- FARMING** See Agriculture, Stock-raising
- FARMS** See Houses, Settlements, Villages
- FASHION** See Clothing, Ornaments, Shoes
- FEDERMESSE** CULTURE (Ger, Dan) 121.
- FIBULAE** See Ornaments
- FIELD SYSTEMS** See Agriculture
- FIELDWORK & DOCUMENTATION** Air photo (Sw) 668, amateurs & schools (Norw) 22, bog sites (Mes) 104, buildings 390, crop marks 92, destruction-excavation 63, disturbed stratigraphy 98, field systems 65, fire layers (Med:Norw) 602, habitation mound stratigraphy 507, 510, mounds (19thC:Dan) 30, section drawing 56, settlements (SA) 5, 103, (Pal-Mes) 124, survey (Sw) 47, trial trenches 62, 720, wood sampling 45.
- See also Inventorization, Marine archaeology, Technical analyses
- FINGER RINGS** See Ornaments
- FINNO-UGRIAN PEOPLES** 280, 306, 324, (Vik:Sov) 323, 437. - Karelians (Vik:Sov) 322, Vepsians (Vik:Sov) 320, 322.
- See also Lapps
- FIREPLACES** See Houses: Interior fittings
- FISH** See Animals
- FISHING** See Hunting & fishing
- FLINT TOOLS & TECHNOLOGY** Arrows, scrapers (Neo:Finn) 183, Bell Beaker arrows (Norw) 157, daggers (Pol) 161, (Sw) 177, Federmesser

- ser (Pal:Ger,Dan) 121, knapping (Pal-Mes:Dan) 124, microliths (Mes:Norw) 105, Pitted Ware arrows (Dan) 141, pruning knives (BA:Sw) 205, resin for hafting (Mes:Norw) 687, shafting of axe (Neo:Dan) 151, thick-butted axes (Neo:Dan, Sw) 158, transverse arrowheads (Mes:Dan) 109, various tools (Neo:Norw) 714.
- FLOODINGS** See Shorelines
- FONTS** See Sculpture
- FOOD & COOKING** Condition of human teeth (Med:Norw) 613, (Med:Sw) 618, cooking 84, cooking pits (Neo: Norw) 147, (BA:Dan) 207, (CeltIA:Norw) 218, (Med:Dan) 561, cutting up meat (GerIA-Med:Sw) 604, habits (Med:Finn) 501, human nutrition 52.
- **Equipment** Axes (Med:Dan) 458, drinking horn (Med:Norw) 484, knives (PM:Sw) 644, meat fork (Med: Dan) 475, spoons (Vik:GB) 348, (Med:Norw) 456, steak-knife (Med: Finn) 501. – See also Ceramic, Containers, Glass, Tools.
 - **Food & drinks** Brewing (Med: Norw) 614, fruits (Med:Dan) 611, (Med:Norw) 607, mead (BA:Dan) 207, nuts (SA:Norw) 162, (Vik-Med: Norw) 607, pine bark 101, remains in vessels (Vik:Ger) 285, roots & tubers (Neo-Norw) 186. – See also Agriculture, Animals, Gathering, Stock-raising.
- FORKS** See Tools
- FORTIFICATIONS** Bastions (Med: PM:Kar, Sov) 652, fortified harbours (Med:Finn) 446, (PM:Norw) 650, vitrified-calcinced walls (RomIA:Sw) 246.
- **Defence churches** (Sw) 522, 525.
 - **Earthworks & ramparts** (Med:Sw) 529, 662, (PM:Dan) 654, (PM:Sw) 655.
 - **Hillforts** (Sw) 662, 731, (BA:Sw) 670, (RomIA, Vik:Sw) 246.
 - **Moated sites** (RomIA:Dan) 247, (Med:Dan) 453, 480, 564, 573, 576.
 - **Palisades** (GerIA:Dan) 271.
- **Ringforts** (CeltIA:Sw) 662, (Celt-RomIA:Sw) 88, (RomIA:Dan) 247, (GerIA, Med:Sw) 94, 604, 693, (Vik: Dan) 325, 375, 378, 379, (Vik: Ger) 374. – Dendrochronology (Vik: Dan) 376, reconstruction (GerIA: Sw) 249, 277.
- **Town defences** (Med:Dan) 568, 582, 583, 589, 591 (Med:Ger) 374.
 - See also Castles
- FOSNA CULTURE** 105, 108.
- FRESCOES** See Paintings
- FUNCTIONAL INTERPRETATIONS** Cross-shaped stone tools (Neo:Norw) 145, flint pruning knives (BA:Sw) 205, perforated stones, antlers and stone picks (Neo: Norw) 172.
- See also Experimental archaeology
- FUNERARY RITUAL** See Pagan religion
- FUNNEL BEAKER CULTURE** See TRB culture
- FURNACES** See Metal
- FURNITURE** See Churches: Interior fittings
- GALVANOPLASTIC COPIES** 261.
- GAMES & PLAY** Dice & board (IA-Med:Norw) 715, horse races (Vik:GB) 288, sound producing devices (Sw) 642, toys (SA-IA:Norw) 701, (Vik-Med:Far) 349.
- GATHERING** (IA:Dan) 223. – Hazelnuts (SA:Norw) 162, roots & tubers (Neo:Norw) 172, 186.
- See also Plants
- GEPIDAE** See Germanic peoples
- GEOGRAPHY** See Historical geography
- GEOLOGY** (Dan) 611, (Finn) 735. – Frost & crop marks (Dan) 92, glaciation-deglaciation (Norw) 672, history of bog G (Dan) 107, hydrology (Sw) 94, march area (Vik-PM:Ger) 609, petrology (Med:Dan) 611, resources (Med:Dan) 90.
- See also Climate, Shorelines, Soil, Vegetational history
- GERMANIC PEOPLES** Angles-Saxons-Jutes (GerIA:GB) 702, Chaibones 7, Goths & Gepidae (RomIA:

- Pol) 78, 245, history of Goths (Celt-GerIA) 231, Svea expansion (GerIA-Vik:Sw) 685, Rus, Varangians (Vik:Sov) 324, survey (GerIA-Vik) 702, survey of art (RomIA-Vik) 264, written sources (Celt-RomIA) 230.
- See also **Northman culture**
- GLASS** Stained glass (Med:Sw) 519, technical properties 46, tesserae (GerIA/Vik:Sw) 720.
- **Vessels** (RomIA:Dan) 664, (GerIA:Norw) 714, (Med:Norw) 456, (Med:Sw) 450, 662, (PM:Sw) 639. - Repaired (GerIA:Norw) 268.
- See also **Ornaments:Beads**
- GODS** See **Pagan religion**
- GOLD** See relevant entries and **Metal**
- GOLD BRACTEATES** See **Ornaments:Pendants**
- GOLDEN ALTARS** See **Churches:Interior fittings**
- GOLDEN HORNS** (GerIA:Dan) 262.
- GOTHIC ART** See **Art, Churches, Iconography, Painting, Sculpture**
- GOTHS** See **Germanic peoples**
- GRAVES** Beheaded corpses (Dan) 667, children's (Norw) 687, graves as social indicator 89, looting (19thC: Dan) 43, popular beliefs (Norw) 678.
- **Mes** (Dan) 107, (Sw) 662.
- **Neo** (Norw) 144, (Sw) 662. - Ochre (Finn) 183, (Sw) 168, 184, stone cist (Norw) 714.
- **Combed Ware** (Finn) 183.
- **Corded Ware** (Dan) 175, (Finn) 183, (Norw) 714.
- **Pitted Ware** (Sw) 662.
- **TRB** Earth grave (Dan) 175, long barrows (Dan) 179, megaliths (Dan) 154, 175, 180, 181, 667, 676, (Sw) 176, 177, 178, trapezoid mound (Dan) 181.
- **Late Neo** (Dan) 180. - Cairns (Sw) 662, cremation (Dan) 182, stone cists (Dan) 174, (Sw) 733.
- **BA** (Dan) 209, 212, (Sw) 662, 668, 733. - Cairns (Norw) 210, cairns & ship-setting (Sw) 662, mounds (Norw) 211, mound of heated stones (Sw) 668, stone cists (Norw) 257.
- **IA** (Sw) 662. - Cairns (Norw) 732, cemeteries (Rom-GerIA:Sw) 243, (RomIA-Vik:Norw) 7, (IA-Vik:Sw) 668, children's (Norw) 687, 701, *domarringar* (Celt-GerIA:Sw) 729, introduction of inhumations (Celt-RomIA:Sw) 662, smiths' (IA-Vik) 671, stone circles (Celt-RomIA:Ger) 225, wheel-shaped & square (Sw) 662, without barrow (Celt-RomIA:Sw) 668.
- **CeltIA** Cremations (Norw) 218, (Sw) 729.
- **RomIA** (Dan) 7, 271, 664, 667, (Finn) 239, (Sw) 668, 693, 719, 730, 733. - Children's (Norw) 244, stone circles, etc (Ger) 225, (Pol) 245.
- **GerIA** (Est) 274, (Norw) 257, 269, 276, 714, (Sw) 679. - Boat-graves (Sw) 662, 668, jeweller's (Sw) 251, standing stones (Sw) 668, without barrow (Norw) 273.
- **Vik** (Dan) 667, (Icel) 364, 369, (Norw) 327, 354, 714, (Sov) 318, 320, 322, 661, 669, (Sw) 368, 370, 662, 730. - Boat-graves (Ger) 365, (Norw) 281, cremated house burial (Norw) 371, horseman's (Norw) 367, mounds (Norw) 345, royal (Ger) 365, ship-setting (Norw) 366, smith's (Norw) 372, standing stones (Sw) 668, woman's (Norw) 317.
- **Med** Children's (Sw) 560.
- See also **Churches:Graves & churchyards, Pagan religion**
- GUNS** See **Weapons**
- HABITATION MOUNDS** See **Settlements**
- HAMLETS** See **Villages**
- HAMMERS** See **Tools**
- HANDICRAFTS** (Vik:GB) 380, (Vik:Ger) 341. - Organization (Vik:Norw) 343. - See also **Bones & antler, Ceramic, Flint, Glass, Masonry, Metal, Shoes, Stone, Textiles, Woodworking**
- HARBOURS** See **Ports**
- HARPOONS** See **Hunting**
- HAZELNUTS** See **Food**
- HEALTH** See **Diseases**
- HERALDRY** See **Iconography**

- HILLFORTS** See **Fortifications**
- HIPPOCRATES** See **Written sources**
- HISTORICAL GEOGRAPHY** Excavation methods (Sw) 62, localization-interaction 50. – See also **Area planning, Settlement history, Villages**
- HISTORY** Medieval archaeology & H (Dan) 459.
- See also **Written sources**
- HISTORY OF ARCHAEOLOGY** See **Archaeology**
- HOARDS**, Survey (BA-Med:Lat) 717.
- **Neo Bronze** (Dan) 7, flint axes (Dan) 158, flint & amber (Dan) 142, flint tools (Dan) 181, survey 149.
 - **BA Interpretation** (Dan) 193.
 - **IA Iron** (Norw) 79.
 - **CeltIA Coins** (Dan) 216.
 - **RomIA Religious objects** (Sw) 88.
 - **GerIA Gold** (Norw) 714.
 - **Vik Coin** (Sw) 298, gold (Norw) 714 iron (Norw) 706, silver (Baltic) 329, (Norw) 352, 486, (Sw) 662.
 - **Med** (Dan) 482, (Est) 415, 420, 424, (Norw) 486, (Sw) 662.
 - **PostMed** (Est) 420.
- HORNS** See **Music**
- HORSE FURNITURE** Bridles (Rom IA:Sw) 236, (GerIA:Sw) 662, harnesses (RomIA:Dan) 237, horse racing (Vik:GB) 288, riding (CeltIA) 217, spurs (Vik:Norw) 367.
- For Horses see **Animals**
- HOSPITALS** (Dan) 561, (Sw) 662. – Leprosy (Dan) 619.
- HOUSES & HUTS** Building materials, survey (Dan) 91.
- **Mes Norw** 123, 130.
 - **Neo** (Norw) 185, (Sw) 208, 679.
 - **BA** (Norw) 185, (Sw) 208, 679. – Painted wall (Dan) 214, half-timbered (Dan) 213.
 - **IA Pit H** (RomIA-Vik) 734, wooden or stone H? (Rom-GerIA:Sw) 240.
 - **CeltIA** (Dan) 728.
 - **RomIA** (Sw) 208, 679. – Sunken long-houses (Dan) 728.
 - **GerIA** (Dan) 271, (Norw) 714, (Sw) 679. – Burnt down? (Sw) 671, reconstructed (Sw) 277.
 - **Vik** (Dan) 360, 363, (GB) 380, (Norw) 707. – “Clay bottoms” (Dan) 572, pit H (Sw) 668, 679, 728, reconstructed pit H (Dan) 377, temporary (Dan) 572, timber framed (Sw) 662, 720.
- **Med** (Dan) 513, (Icel) 648, (Norw) 579, 707, (Sw) 432, 562, 668. – *Boder* (Dan) 561, 590, 599, building materials (Dan) 90, byre (Norw) 584, church barn (Dan) 577, “clay bottoms” (Dan) 572, (Sw) 601, investigation methods 390, log H (Sw) 450, pit H 734, (Dan) 587, (Sw) 450, 679, stone H (Norw) 578, (Sw) 574, 662, temporary (Dan) 572, timber framed (Dan) 561, (Sw) 720, turf roofing (Norw) 622.
 - **Post-Med** (Dan) 513, (Icel) 648. – Cellar (Sw) 668, half timbered (Sw) 651, hipped roof (Norw) 649, investigation methods 390.
 - **Interior fittings** Fireplace-chimney (Med:Dan) 561, latrine cellar (Med: Sw) 662.
 - See also **Pagan religion: Mortuary & cult houses**
- HUMAN OSTEOLOGY** See **Osteology**
- HUNTING & FISHING** (SA-PM: Norw) 727. – At the Baltic (SA-IA: Pol) 78, subsistence model (Sw) 77, survey (GerIA, Med:Sw) 604.
- **Fishing** Fishers’ chapels (Med:Sw) 532, harpoons (Mes) 112, & hook (Neo:Norw) 714, herring (IA-Med: Norw) 724, (Med:Dan) 513, (Med: Sw) 693, leister prongs (Mes:Dan) 107, (Mes:Sw) 113, molluscs (IA: Dan) 223, traps (Mes:Dan) 107.
 - **Hunting** Arrows (Mes:Dan) 107, 110, 119, (Mes-Neo:Ål) 132, hillforts (BA:Sw) 670, mountain (IA:Norw) 79, pitfalls (Mes, Neo, PM:Sw) 668, (Norw) 371, 727, reindeer (Mes: Norw) 120, 128, 129, seasonal (Neo: Norw) 163, swan (Mes:Dan) 117, 134.
 - **Sea-hunting Seal** (Med:Greenl) 665, (PM:Greenl) 657.
 - See also **Animals**
- HUTS** See **Houses**

- IBN FADLĀN & IBN KHURRA-DĀDHBIH** See Written sources
- ICONOGRAPHY** Celtic (CeltIA: Dan) 220, donors (Med:Dan) 469, fight for souls (Med:Dan, Sw) 474, figural motifs (Rom-GerIA) 275, fools (Med:Dan) 487, golden altars (Med:Dan) 476, grave stones (Med: Sw) 472, Gunnar in the Snake Pit (Med:Norw) 473, milk-stealing women (Med:Sw) 498, musicians (Med:Sw) 466, picture stones (Ger IA-Vik:Sw) 275, ship rigging (Vik) 331, Sigurd Fafnesbane (Vik:Sw) 293, (Vik-PM) 462.
- Biblical motifs (Med:Dan) 469, (PM:Dan) 637. – Christ (Dan) 471, 476, Holy Family (Dan) 504, Journey of the Magi (Vik:Norw) 714, Passion (Dan) 497, Root of Christ (PM:Sw) 640.
 - Heraldry (Dan) 497. – Coat-of-arms (Finn) 490, (Greenvl) 665.
 - Saints & legends (Dan) 479, (Sw) 457. – Arthurian epic (Dan) 489, cross (Sw) 483, Keld (Dan) 468, Mary, Clemens, Christoforus (Dan) 503, Popo (Dan) 476.
 - See also Art, Christianity, Pagan religion, Rock art, Runestones
- IMMIGRATIONS** See Migrations
- IMPORT** See Trade
- INSCRIPTIONS** Scand (Med:Sov) 661.
- See also Runes
- INUITS** See Eskimos
- INVENTORIZATION OF ANCIENT MONUMENTS & SITES** (Dan) 667, 676, (Norw) 658, 659, 722, (Sw) 668, 674, 681. – Chorology (Sw) 51, 71, crop marks (Dan) 92, destruction & distribution maps (Dan) 43, EDP-maps (Sw) 662, history of I (Norw) 21, in towns (Dan) 598, (Norw) 395, Lapp culture (Sw) 668, reliability (Sw) 20, 693, settlements (SA:Sw) 5.
- See also Surveys
- IRON** See relevant entries and Metal
- JEWELLERY** See Ornaments
- JUGS** See Containers
- JUTES** See Germanic peoples
- KARELIANS** See Finno-Ugrian peoples
- KILNS** (Med:Dan) 451. – Lime kiln? (Med:Dan) 388.
- See also Ceramic, Metal
- KINGS** See Society
- KINSHIP SYSTEM** See Society
- KNIVES** See Flint, Tools
- KONGEMOSE CULTURE** (Dan) 118.
- KUNDA CULTURE** 108.
- KØKKENMØDDINGER** See Middens
- LABYRINTHS** (Sw) 731.
- LAMPS** See Churches: Interior fittings
- LANCES** See Weapons
- LAND UPLIFT** See Shorelines
- LAPPS** (Sw) 668, (IA:Finn) 689, (Med:Norw) 391, (Med:Sw) 450. – Origin (Norw) 144, skis (Norw) 718, (Vik:Sw) 338, “stalolots” (Vik:Sw) 668, use of forests (Sw) 101.
- LATE NEOLITHIC CULTURE** Survey (Schleswig-Holstein) 140. – See also Graves
- LATRINES** (Med:Dan) 611 (Med: Norw) 602, 615, (Med:Sw) 662, (PM:Sw) 641.
- LAWS** See Archaeology:Legislation, Written sources
- LEAD** See relevant entries and Metal
- LEATHER & HIDE** Wallets, sheaths (Med:Norw) 456.
- See also Animals, Shoes
- LEISTERS** See Hunting & fishing
- LEGISLATION** See Archaeology
- LEVELLING** See Fieldwork, Measures
- LIME** Production (Med:Dan) 388.
- LINGUISTICS** (BA:Scand, Finn) 190, (Vik-Med:Est, Finn, Sov) 306.
- See also Place-names, Runes
- LURES** See Music
- LYNCHETS** See Agriculture:Field systems
- LYNGBY CULTURE** 108.

- MACRO-FOSSIL ANALYSIS** See Plants
- MAGDALENIAN CULTURE** 108.
- MAGIC** See Pagan religion
- MAGLEMOSE CULTURE** (Dan) 114.
- MANORS** See Castles
- MAPS & MAPPING** See Area-planning, Chorology, Fieldwork, Inventorization, Towns: Plans
- MARINE ARCHAEOLOGY** (Vik-Med:Sw) 670, (Vik-PM:Sw) 662, (Med-PM:Finn) 634. – Acoustic instruments 64, settlement (Mes:Dan) 667.
- See also Boats, Ports
- MARKETS & PRE-URBAN SETTLEMENTS** (Vik:Ger) 329, 374, (Vik:Norw) 343, (Vik:Sov) 324, (Vik-Med:Dan) 444, (Vik-Med:Finn) 340, (Vik-Med:Sw) 679, (Med:Dan) 513, (Med:Sw) 450, 529, 662. – Temporary shelters (Med:Dan) 572, turn-over places (Med:Sw) 433.
- See also Ports, Towns, Trade and Site index
- MASONRY** Keystones (Med:Sw) 494, 499, limestone walls (GerIA:Sw) 277, vitrified-calcined walls (RomIA:Sw) 246.
- See also Castles, Churches, Fortifications, Houses
- MEASURE, WEIGHT & TIME** Levelling (Med:Dan) 561.
- **Measure** (BA:Ger) 194. – Cubit (Vik:Sw) 65, in churches (Sw) 521, 540, street lay-out (Med:Dan) 590.
 - **Weight** Arabic system (Vik) 329, bronze rider (Med:Norw) 714, dirhem, dinar, öre (Vik) 339, scales (RomIA:Norw) 714.
 - **Time** Calendar (PM:Norw) 714.
 - See also Area planning
- MEDICINE** See Diseases
- MEGALITHS** See Graves
- METAL**
- **Analyses** Bronze (Vik:Ger) 329, copper (Med:Ger) 454, iron (CeltIA-Med:Sw) 81, (Vik:Dan) 346, (Vik-Med:Norw) 706, iron slagg (GerIA-Med:Norw) 707, (Med:Dan) 611, 79, silver-gold-mercury (GerIA:Norw) 267.
 - **Production & supply**
 - Copper: (Neo:Dan) 142, (BA, Med:Ger) 454.
 - Iron: (IA:Sw) 710, (IA-Med:Dan) 708, (CeltIA:Dan) 219, (Celt-Rom IA:Dan) 725, (Celt-RomIA:Sw) 670, (CeltIA-Med:Norw) 79, (CeltIA-Med:Sw) 81, (RomIA:Sw) 233, (Vik-Med:Norw) 706, 714. – Furnaces (IA:Sw) 668, (CeltIA:Sw) 720, (Celt-RomIA:Sw) 662, (CeltIA-Med:Sw) 81, (RomIA-Med:Norw) 79, (GerIA-Med:Norw) 707, Lapp iron (Finn) 689, slag & bars (IA:Sw) 704, slag heaps (PM:Sw) 668.
 - **Working** (Med:Norw) 579, (Med:Sw) 601. – Brooches (RomIA) 235, jewelling (Rom-GerIA) 264.
 - Equipment: Assay crucibles (PM:Sw) 635, bellow guards (Vik:Ger), 357 blacksmiths' tools (IA) 671, crucibles & moulds (GerIA:Sw) 253, jeweller's tools (GerIA:Sw) 251, moulds (BA:Norw) 714, (Vik:Dan) 356, (Vik:Ger) 357, (PM:Dan) 645, moulds, patrices, matrices (Vik) 330.
 - **Bronze**: Brooches (Vik:Norw) 335, casting (GerIA:Sw) 253, 260, 670, (Vik:Sw) 662, hammering (BA) 204.
 - **Gold**: Bracteates (GerIA) 255.
 - **Lead, pewter & tin**: Casting (PM:Dan) 645.
 - **Iron**: (IA:Norw) 79, (CeltIA-Med:Sw) 81. – Smithies (CeltIA:Dan) 219, (GerIA:Dan) 271, (Med:Sw) 662, smiths' graves 671.
 - **Silver**: Buckle (GerIA: Norw) 267, casting (Med:Dan) 482, sword hilt (Vik:Norw) 372.
- METHODS** Application of models 719, 720, chorology 51, 71, demographical 66, ecological 248, grave analysis 89, interdisciplinary research 391, separation of mixed sites 105, settlement analysis 77, simulations 241.
- See also relevant entries and Classification, Data processing, Fieldwork, Functional interpretation, Inventorization, Theory, Techni-

- Norw) 335, rectangular (GerIA:Norw) 276, relief (GerIA:Ger) 256, (GerIA:Sw) 260, *Sprossenfibeln* (IA:Sw) 711, threefoil (Vik:Norw) 350, typology (RomIA) 235.
- **Necklaces, bracelets, finger-rings** Bracelets (RomIA:Sw) 693, (Vik:Norw) 486, finger-rings (RomIA:Dan) 664, (Med:Dan) 482, (Med:Sw) 662, (PM:Sw) 638.
 - **Pendants** Animals (Vik:Sov) 333, gold bracteates 261, (GerIA:Hungarian) 255, (GerIA:Norw) 263, (GerIA:Sw) 254, horses (IA) 356.
- OSTEOLOGY** Analysis of bone 620, bone stores (Sw) 95, EDP 604.
- **Animal** (Mes:Dan) 134, (CeltIA:Dan) 219, (Celt-GerIA:Sw) 720, (Vik:Sw) 383, (Med:Norw) 602, (Med:Sw) 550, 616. – Distribution of species (Med: Dan) 611, seal (PM:Greenl) 657, sheep-goat (Vik:Ger) 384, survey (GerIA, Med:Sw) 604.
 - **Human** (Mes:Norw) 666, (Mes:Sw) 662, (Neo:Sw) 188, (Vik:Sw) 383, (Med:Dan) 605, 611, (Med:Greenl) 436, (Med:Sw) 558, 606. – Catalogue (Mes) 135, children (Norw) 687, (Mes:Dan) 107, (Mes:Sw) 136, dental (Med:Norw) 613, (Med:Sw) 618, leprous skulls (Med:Dan) 619, Norw-Sw relations (Med) 621, skeletal injuries (Med:Dan) 610, trepanation (Neo:Sw) 188.
 - See also **Animals**
- OVENS** See **Ceramic, Kilns, Metal**
- PAGAN RELIGION** Beheaded corpses (Dan) 667, bog finds (Rom-Ger IA:Dan) 258, 665, common eating 84, evidences 88, gods (GerIA-Vik) 702, mortuary & cult houses (Neo:Dan) 179, 181, (BA:Dan) 212, (Vik:Norw) 371, (Vik:Sw) 662, offerings 88, (Neo) 149, place-names (Dan) 67, sanctuaries (Neo:Sw) 168, (Celt-Rom IA:Sw) 88, (RomIA:Dan) 247, smiths' graves (GerIA-Vik) 671, trepanation (Neo:Sw) 188.
- See also **Graves, Hoards, Iconography, Rock art, Religious objects**
- PAINTINGS** On plaster wall (BA:Dan) 214, on wood (Med:Dan) 503, 504, (Med:Norw) 394, 506, 714, (Med:Sw) 500.
- **Analyses** (Med:Dan) 504, (Med:Norw) 506.
 - **Murals** Exterior decoration (Sw) 570, technique (Dan) 469.
 - Romanesque: (Dan) 469, 471, 517.
 - Gothic: (Dan) 497, 517, (Sw) 466, 498, 520, 521, 539, 547, 555.
 - Post-Med: (Sw) 640.
 - See also **Art, Rock art**
- PALAEOMAGNETISM** See **Chronology**
- PALISADES** See **Fortifications**
- PARASITES** See **Diseases**
- PATENS** See **Religious objects**
- PERIODIZATION** See **Chronology**
- PENDANTS** See **Ornaments**
- PERSONAL NAMES** See **Runes**
- PETROLOGY** See **Geology**
- PEWTER** See **Containers, Metal**
- PHILOLOGY** See **Linguistics**
- PHOSPHATE ANALYSIS** See **Soil**
- PICKS** See **Tools**
- PICTURE STONES** (GerIA-Vik:Sw) 275, (Vik:Norw) 714.
- PILE DWELLINGS** See **Settlements**
- PILGRIMAGE** See **Christianity**
- PILGRIM BADGES** See **Religious objects**
- PINS** See **Bone & antler**
- PIPES** See **Music**
- PITFALLS** See **Hunting**
- PITHOUSES** See **Houses**
- PITS** (Neo:Dan) 175.
 - For cooking pits see **Food & cooking**
- PITTED WARE CULTURE** 141. – Chronology 158.
- See also **Graves, Settlements**
- PLACE-NAMES** (Dan) 684, (Norw) 327. – *Bygd* 7, *hund, hundare* (Sw) 287, Scand (Vik:GB) 296, -*setr* (Norw) 678, -*skeid* (Vik:GB) 288, survey (Dan) 67, Svea-names (Sw) 685.
- Evidence of: communication (Dan) 686, horse races (Vik:GB) 288, iron (Sw) 81, ports & markets (Vik-Med:

- Finn) 340, settlements (Dan) 508, 512, 728, villages (Med:Sw) 406.
- See also **Linguistics**
- PLAQUE** See **Diseases**
- PLANTS** As food 52, fenology 672, medicine (Med:Sw) 617, moss (Med:Norw) 615, new finds (SA-IA:Sw) 93, survey (Dan) 91, weeds (GerIA:Sw) 270.
- **Macrofossil analysis** (SA-IA:Sw) 93, (Neo:Dan) 665, (Neo-BA:Dan) 187, (BA:Dan) 215, (GerIA:Sw) 270, (Med:Dan) 611, 612, (Med:Norw) 602, 607, 608, 614, 615, 622.
 - See also **Agriculture, Food, Vegetational history**
- PLAYS** See **Games**
- PLOUGH MARKS** See **Agriculture**
- POINTS & EDGES** See **Flint, Stone, Tools, Weapons**
- POLLEN ANALYSIS** See **Vegetational history**
- POPULATION** See **Society**
- PORTS & HARBOURS** (GerIA-Med:Sw) 662, (Vik:Norw) 666, (Vik-Med:Greenl) 442, (Med:Dan) 453, (Med:Finn) 446, (Med:Sw) 433, 447, 600, (Med-PM:Finn) 634, (PM:Norw) 650. – Baltic (Vik) 329, piers (Vik:Ger) 329, waterfront (Med:Norw) 596.
- See also **Markets, Towns and Site index**
- POTASH** (Sw) 101.
- POTTERY** See **Ceramic**
- PRESERVATION** See **Conservation**
- PRUNING KNIVES** See **Flint tools**
- PRUSSIAN CULTURE** (Med) 661.
- QUARRIES** See **Stone**
- QUARTZ** See **Stone**
- RADIOCARBON** See **Chronology:C14**
- RAMPARTS** See **Fortifications**
- RATS** See **Animals**
- RECONSTRUCTIONS** Dress (Vik-Med:Finn) 355, megaliths (Neo-Dan) 667, (Neo:Sw) 176, pithouse (Vik:Dan) 377, plough (Med:Dan) 664, settlement fort (GerIA:Sw) 249, 277.
- See also **Experimental archaeology, Functional interpretation**
- REGIONS** See **Chrorology**
- REINDEER** See **Animals**
- RELIEFS** See **Sculpture**
- RELIGION** See **Christianity, Pagan religion**
- RELIGIOUS OBJECTS** Bear tooth (GerIA:Norw) 276, chalice & paten (Med:Dan) 482, cross (Med:Norw) 460, firesteel-shaped ring (Vik-Med:Sw) 299, *guldgubbe* (GerIA:Dan) 259, interpretation 88, pilgrim ampulla & badges (Med:Finn) 465, reliquary (Med:Sw) 505, rune amulet (Vik:Sov) 302, Tating jugs (GerIA-Vik) 358, whetstones (GerIA-Vik) 266.
- See also **Churches: Interior fittings, Sculpture**
- RESEARCH PROJECTS & PROGRAMS** Catalogue (Dan) 665, deserted farms (Med) 509, Early Norrland 53, Helgøy (BA-PM:Norw) 510, Med towns (Dan) 593, 665, Oslo (Med:Norw) 397, Sotra (Norw) 682, Telemark (Neo-BA:Norw) 166.
- RIDING** See **Horse furniture**
- RINGERIKE STYLE** See **Art**
- RINGFORTS** See **Fortifications**
- RITUAL** See **Christianity, Pagan religion**
- ROADS** See **Communication**
- ROCK ART** (Scand, Finn, Kar) 661. – “Arctic” (Norw) 144, chronology (SA:Norw) 150, (Neo-BA:Norw) 200, coat-of-arms (Med:Finn) 490, cup marks (Norw) 678.
- **Carvings** (Norw) 714, (Neo:Norw) 160, (BA:Sw) 196, 668, (Med-PM:Finn) 634. – Excavation (BA:Norw) 197, W European influences (BA:Norw) 200.
 - **Paintings** (Neo:Norw) 160, (Neo-BA:Finn) 202, (BA:Finn) 203.
- ROCK CRYSTAL** See **Stone**
- ROCK SHELTERS** See **Settlements**
- ROMANESQUE ART** See **Art, Churches, Iconography, Paintings, Sculpture**

- ROMAN IMPORT** See **Coins, Containers, Glass, Trade**
- ROMAN SOURCES** See **Written sources**
- RUNES** (Ger) 696, (GerIA) 264, (Ger IA:Sw) 250, (Vik:Sov) 302, (Vik:Sw) 293, 299, (Vik-PM:Sw) 297, (Med: Norw) 416. – Names (Vik:Sw) 303, 304, 305, runology (Dan) 11, survey (Dan) 68.
- **Runestones** (GerIA-Vik:Norw) 714, (Dan:Vik) 308, (Vik:Sw) 297, (Med: Far) 548.
- RUS** See **Germanic peoples**
- SAAMES, SAMES, SAMIS** See **Lapps**
- SACRIFICES** See **Pagan religion**
- SAGAS** See **Written sources**
- SANCTUARIES** See **Pagan religion**
- SAXONS** See **Germanic peoples**
- SCRAPERS** See **Tools**
- SCULPTURE & RELIEFS** (Medieval) (Norw) 714. Fonts (Sw) 539.
- **Stone Crosses** (Vik-Med:Far) 548, Gothic (Sw) 494, 547, portraits (Norw) 463, Romanesque (Dan) 487, (Dan, Sw) 474,
 - **Wooden** (Norw) 394, (Sw) 457, 523. – Gothic (Dan) 470, (Finn) 457, (Norw) 461, 506, (Sw) 457, 500, 530.
 - **Prehistoric sculpture & relief** See **Art, Rock art, Runestones**
 - See also **Art, Churches, Iconography**
- SCYTHIC PEOPLES** 217.
- SEA-HUNTING** See **Hunting**
- SEA-LEVEL** See **Shorelines**
- SEALS** See **Animals**
- SEALS & SIGNETS** (Med:Dan) 488, (Med:Sw) 432, (Med:Sw, Ål) 502.
- SETTLEMENTS & DWELLING SITES** Analysis of occupation soil 60, *bygd* 7, place-names (Dan) 67, popular beliefs (Norw) 678, settlement research (Sw) 3, shorelines (Sw) 97, survey methods 5.
- **SA** (Norw) 127, 682, 714, 727, (Sw) 5, 663, 668.
 - **Pal** (Dan) 124, (Ger) 121.
 - **Mes** (Dan) 107, 114, 118, (Norw) 105, 120, 123, 125, 126, 129, 130, 131, 137, (Sw) 104, 131, 663, 668.
- **Ertebølle** (Dan) 117, 118, 119, 122, 667.
 - **Neo** (Dan) 676, (Ger) 143, (Norw) 137, 150, 163, 164, (Sw) 60, 96, 662. – Combed Ware (Finn) 173, pile dwelling (Sw) 168, Pitted Ware (Sw) 184, 663, 668, TRB (Sw) 184.
 - **BA** (Sw) 206, 663, 668, 679, 719, 720.
 - **IA** (Dan) 725, (Norw) 722, (Sw) 663, 668. – Iron & S (Norw) 79, rock shelters & fishing huts (Norw) 724, settlement mounds (Celt-RomIA:Dan) 728, shell middens (Dan) 223.
 - **CeltIA** (Dan) 219, (Sw) 719, 720.
 - **RomIA** (Now) 682, (Sw) 248, 720.
 - **GerIA** (Norw) 272, (Sw) 248, 720. – Devastation (Sw) 671, 720.
 - **Vik** (Dan) 360, 361, 363, (Sov) 661, (Sw) 720. – “Stalolots” (Sw) 668.
 - **Med** (Greenl) 665, (Norw) 371, 682, 722, (Sw) 434, 514, 668. – Fishing (Dan) 513, habitation mounds (Ger) 609, (Norw) 507, 510.
 - **Post-Med** (Greenl) 657. – Habitation mounds (Ger) 609, (Norw) 507, 510.
 - **Settlement history** (SA-IA:Sw) 77, (Mes:Norw) 128, (BA-IA:Sw) 669, (BA-PM:Sw) 720, (IA:Sw) 662, 670, (IA-Med:Dan) 508, (IA-Med:Sw) 62, (Celt-RomIA:Dan) 728, (Rom-GerIA:Sw) 240, (RomIA-PM:Ger) 721, (GerIA-Vik:Dan) 279, (Vik: Norw) 326, 327, (Vik-PM:Ger) 609, (Med:Dan) 509, (Med:Norw) 391.
 - **Settlement pattern** (SA-Vik:Norw) 75, (Vik-Med:Dan) 361, 728. – Moving sites (IA-Med) 728, (Rom-Ger IA:Sw) 243, seasonal (Mes:Norw) 105, 126, (Neo:Norw) 163, simulation (Celt-GerIA:Sw) 241, 242.
 - See also **Castles, Fortifications, Houses, Markets, Ports, Surveys, Towns, Villages**
- SHIELDS** See **Weapons**
- SHIPS** See **Boats**
- SHIP-SETTINGS** See **Graves**
- SHIPSTANDARDS** See **Boats**
- SHOES** (Med:Norw) 456, (PM:Norw) 643. – Shoemaking (Med:Sw) 601.
- SHORELINES** (Dan) 90, (Finn) 735,

- (Sw) 97, 700, (SA:Finn) 102, 138, (Pal-Mes: Norw) 125, (Mes:Norw) 123, (Mes-Neo:Norw) 137, (NeoBA:Finn) 202, (Neo:Norw) 150. – Driftwood dating (Svalbard) 623, floods (Med:Ger) 609, rock carvings (SA:Norw) 150, urban waterfront (Norw) 595, 596.
- SIGNETS** See **Seals & signets**
- SILVER** See relevant entries and **Metal**
- SIMULATION** See **Methods**
- SINGLE GRAVE CULTURE** See **Corded Ware culture**
- SITULAS** See **Containers**
- SKIS** See **Communication**
- SKÄRVSTENSHÖGAR** (= mounds with heated stones) See **Graves**
- SLAG** See **Metal**
- SLATE COMPLEX CULTURE** (Norw) 144.
- SLAVES** See **Society**
- SLAVIC PEOPLES** (GerIA-Vik) 702, (Vik:Sov) 320, 323. – Slavic finds (Vik-Med:Scand, Finn) 661.
- SMITHS & SMITHING** See **Metal**
- SOAPSTONE** See **Containers, Stone**
- SOCIETY** Archaeological v. anthropological models 49, downfall (Med: Greenl) 438, graves as source 89, iron & S (Norw) 79, (Sw) 81, models (SA: IA:Sw) 77, Scand 661, survey (SA: GerIA:Dan) 73.
- **Administration** “Assembly place” (Celt-RomIA:Sw) 88, (RomIA:Dan) 247, centers (RomIA:Dan) 228, (Vik: Norw) 326, 343, *fjerding* (Med:Norw) 439, *hundare* (Sw) 287, megaliths (Neo:Sw) 178, place-names (Dan) 67, turn-over places (Med:Sw) 433.
 - **Population** Children (Norw) 687, (IA:Norw) 701, (Med:Sw) 560, demography 66, lifespan (Med:Norw) 613, man (Pal) 33, pressure 72, (Vik-Med:Dan) 508, thralls (Vik:Dan) 325, urban (Med:Dan) 605, women (Vik:Norw) 317.
 - **Structures** (Neo:Dan) 142, (Vik: Dan) 325. – Band-tribe-chiefdom 49, blacksmiths 671, (Sw) 81, chiefdom (BA:Dan) 193, (BA:Norw) 211, division of labor (Vik:Norw) 317, jewelers (RomIA) 235, (GerIA:Sw) 251, kings (GerIA:Vik) 266, land-owners (Med:Sw) 433, Sw dynasty (Vik:Ger) 365, tribal-feudal changes (Vik-Med) 440.
- See also **Settlement history, Surveys**
- SOIL** Analyses 60, (Neo:Dan) 170, (Neo:Sw) 176, (Med:Sw) 670, phosphate analysis 65, (Sw) 668, (Med: Sw) 406, settlement & S (Norw) 75, (IA-Med:Sw) 94, (Rom-GerIA:Sw) 248.
- SPADES** See **Agriculture:Equipment**
- SPINDLE WHORLS** See **Textiles**
- SPOONS** See **Food & cooking**
- SPURS** See **Horse furniture**
- STATISTICS** See **Methods**
- STATUETTES** See **Art, Sculpture**
- STAVE CHURCHES** See **Churches**
- STOCK-RAISING** (Neo:Norw) 166, (IA-Med:Dan) 508, (CeltIA-Vik: Dan) 362, (Rom-GerIA:Sw) 248, (GerIA:Sw) 240, (Med:Greenl) 438. – Arctic (Neo:Norw) 167, (Neo-IA: Norw) 189, cattle (Med:Norw) 584, goats (Med:Norw) 579, mountain (IA:Norw) 79, survey (GerIA, Med: Sw) 604, transhumance (Norw) 678.
- See also **Animals**
- STONE TOOLS & TECHNOLOGY**
- Cornelian, rock crystal cutting (Vik: Norw) 334, cross-shaped tool (Neo: Norw) 145, ethnographical analogies (Mes-Neo) 83, flakes (Mes:Norw) 129, limestone (GerIA:Sw) 277, perforated stones (Neo:Norw) 172, slate rings & knives (Neo:Finn) 183, soapstone tools (Vik:Ger) 357.
- **Quarries** Limestone (GerIA:Sw) 277, rock crystal (Vik:Norw) 334, soapstone (Vik:Norw, Sw) 284.
- STRATIFICATION** See **Society**
- STRATIGRAPHY** See **Fieldwork**
- STYLES** See **Art**
- SUNKEN HOUSES** See **Houses**
- SUPERSTITION** See **Religious objects**
- SURGERY** See **Diseases**
- SURVEYS** Encyclopedia 35, Europe

- (BA) 191, N Europe (GerIA-Vik) 702.
- **Countries** Denmark (SA-GerIA) 73, (BA) 192, Faroe Islands (Vik-Med) 328, Finland (SA-Med) 70, Norway (SA-Vik) 75, Schleswig-Holstein (BA-GerIA) 696.
- **Regions** Bornholm, Lolland-Falster, Fyn, Jylland, Sjælland (SA-PM) 697, Gotland (SA-Med) 662, Halland (SA-IA) 680, Kalmar county (SA-Vik) 692, Karelia (Med) 435, N Norway (SA-IA) 13, 695, Rogaland (SA-IA) 74, Skåne 3, Öland (IA-Med) 693.
- **Parishes, etc** Bromma (Sw) 688, Håga (Sw) 690, Julita (Sw) 700, Järna-Näs-Appelbo (Sw) 694, Karmsundet (Norw) 666, Nastola (Finn) 698, N Åsarp (Sw) 691, Sääksmäki (Finn) 699.
- Surveys of a special subject, see the relevant entry.
- See also **Catalogues, Inventorization**
- SVEAR** See **Germanic peoples**
- SWIDRY CULTURE** 108.
- SWORDS** See **Weapons**
- SYMBOLS** See **Art, Iconography, Pagan religion, Religious objects, Rock art**
- SÖSDALA STYLE** See **Art**
- TACITUS** See **Written sources**
- TAPESTRY** See **Textiles**
- TAR** (Sw) 101, (Med:Norw) 79.
- TECHNICAL ANALYSES** Chemical of graves (Med:Dan) 611, infrared spectrometry, nitrogen analysis, spectrography 285, mass spectrography 284, neutron activation analysis 59, 665, scanning electron microscopy 604, 620, X-ray 346, 604, 620, X-ray photogrammetry 662.
- Analyses of a special subject, see the relevant entry.
- TECHNOLOGY** See relevant entries
- TENTS** See **Houses**
- TERMINOLOGY** See **Classification**
- TEXTILES** (Vik:Norw) 354, (Med:Norw) 456. - Bands & ribbons (Med:
- Finn) 496, tapestry (Vik:Norw) 714.
- **Equipment** Spindle whorl (Norw) 709, (Vik:Ger) 357, various (Vik:Norw) 366, (Med:Norw) 456.
- See also **Clothing**
- TEUTONS** See **Germanic peoples**
- THEORY** Culture concept 102, current trends (Sw) 50, explanations 50, historical materialism 55, 61, 106, history of archaeological T 15, objective v. subjective approach 53, positivism v. dialectic approach 54, Prehistoric v. Medieval archaeological T 396, research process 55, 62, socio-economic T 73, system theory 50, 51, 77, two approaches (Dan) 10, 23.
- See also **Archaeology, Methods**
- THERMOLUMINESCENCE** See **Chronology**
- THRALLS** See **Society**
- TILES** See **Ceramic**
- TIME** See **Measure, weight & time**
- TIN** See relevant entries and **Metal**
- TOILET REQUISITES** Moss (Med:Dan) 611 (Med:Norw) 615.
- See also **Bone & antler:Combs**
- TONGS** See **Tools**
- TOOLS** Antler handle (Mes:Dan) 111, fork (Med:Dan) 475, hammers, tongs (IA-Vik) 671, hoards (BA-Med:Lat) 717, ice pick (Mes:Finn) 115, jeweller's (GerIA:Sw) 251, knives (Med:Finn) 501, (PM:Sw) 644, scrapers, ethnographical analogies 83, whetstones (GerIA-Vik) 266, (Med:Norw) 456, woodworking tools (Neo:Dan) 146.
- See also **Agriculture, Axes, Bone & antler, Communication, Flint, Hunting & fishing, Metal, Stone, Textiles, Weapons**
- TOWERS** See **Churches**
- TOWNS** Concept (Sw) 433, inventorization (Dan) 598, (Norw) 395, merchants (Vik) 336, vegetation (Dan) 612.
- **Excavations** Vik (GB) 380, (Ger) 374, (Irish) 382, Med (Dan) 583, 586, 589, 591, 611, (Est) 585, (Norw) 579, 584, 588, 595, 596, 714, (Sw) 386, 580, 581, 594, 600, 601, 662, 668,

- Post-Med (Sw) 641, 656.
- **Plans & topography** (Dan) 568, 582, 583, 586, 589, 590, 591, 593, 597, (Norw) 393, 579, 588, 595, (Sw) 581, 600, 662. – Building pattern (Dan) 561, 599, maps as source (Dan) 561, project (Dan) 665.
- **Urbanization** (Dan) 381, (Finn) 340, (Sw) 392, 399, 401, 430, 600, 662.
- See also **Markets, Ports and Site index**
- TOYS** See **Games & play**
- TRADE & DIFFUSION** Asbestos ware (Neo-IA) 712, cereals (SA-PM:Norw) 87, the concept T 85, turn-over places (Med:Sw) 433.
- **Neo** Carved stone balls (Norw) 148, copper (Dan) 142, hoards 149.
- **BA** exchange 204.
- **IA** Iron (CeltIA-Med) 79, (CeltIA-Med:Sw) 81, Lapp-Finn-Scand 689, pottery & combs (GerIA-Vik) 359, Tating jugs (GerIA-Vik) 358.
- **RomIA** Brooches 235, brooches & beads 238, Roman 258, (Sw) 248, 693, situlas 671, sword (Norw) 714.
- **GerIA** (Norw) 269. – Glasses (Norw) 268, gold bracteates (Hungarian) 255, grain (Sw) 270.
- **Vik** (Est) 329, 661, (Est, Finn, Lat) 333, (Finn) 337, (Ger) 341, (Norw) 343, (Sov) 315, 318, 324, 661 (Sov, Kar) 319. – Baltic 329, Bjarms (Finn, Sov) 321, cornelian, rock crystal (Norw) 334, exchange system (Norw) 291, Gotland 298, jewellery 330, merchants & towns 336, soapstone (Ger) 284, 357, swords (Sw) 329, textiles (Norw) 354.
- **Med** (Dan) 402, 448, 482, (Est, Finn, Lat) 333, (Greenl) 438, (Norw, Sw) 486, (Sov, Kar) 319. – Figs & grapes (Norw) 602, pottery (Norw) 485, stock fish (Norw) 507, turn-over places (Sw) 433, wood (Dan) 611.
- **Post-Med** (Baltic) 631, (Dutch, Finn) 633, 636.
- **Trading ships** See **Boats**
- **Trading settlements** See **Markets, Ports, Towns**
- See also **Coins, Migrations**
- TRANSGRESSIONS** See **Shorelines**
- TRANSHUMANCE** See **Stock-raising**
- TRANSPORT** See **Communication**
- TRAPS** See **Hunting**
- TRB-CULTURE** Agriculture (Norw) 166, 169, chronology 158, hoards, relation to Corded Ware culture 149.
- See also **Ceramic, Graves, Settlements**
- TREPANATION** See **Diseases**
- TYPOLOGY** See **Chronology, Classification**
- UNDERWATER ARCHAEOLOGY** See **Marine archaeology**
- UNIVERSITY STUDIES** See **Archaeology**
- URBAN SETTLEMENTS** See **Towns**
- VANES** See **Boats**
- VARANGIANS** See **Germanic peoples**
- VEGETATIONAL HISTORY** (Med: Dan) 611. – Bibliography (1945-77) 99, deforestation-heather (CeltIA: Norw) 227, overgrazing (Celt-Ger IA:Sw) 248, urban (Med:Dan) 612.
- **Dendrology** 45, (Med:Dan) 611. – *Picea-larix* (Med:Sw) 603, pine forests (Sw) 101.
- **Pollen analysis** (Finn) 738, 739, 740, (Sw) 96, (Mes:Sw) 136, (Neo: Norw) 166, (IA:Sw) 241, (GerIA: Far) 278, (Med:Dan) 611, (Med: Norw) 602, 608, 614, 615, (PM:Finn) 736. – Cereals (Neo-PM:Norw) 87.
- See also **Agriculture, Plants**
- VEHICLES** See **Boats**
- VENDEL STYLES** See **Art**
- VEPSIANS** See **Finno-Ugrian peoples**
- VESSELS** See **Boats, Ceramic, Containers, Glass, Woodworking**
- VILLAGES & HAMLETS** (Vik-Med: Dan) 511, 512, (Med:Dan) 509, (Med:Sw) 406, formation (Sw) 248, 670, in production (Dan) 362, (BA-CeltIA:Dan) 221, moving (IA-Med: Dan) 361, 508, 728, Slavic-German (Vik-PM:Ger) 721.

– See also Settlements

VOTIVE FINDS See Pagan religion

WARFARE Armies (Vik:GB) 314, catastrophe (GerIA:Sw) 671, hillforts & tactics (RomIA, Vik:Sw) 662, invasions (RomIA:Dan) 665, *ledung* (Sw) 287, skeletal injuries (Med:Dan) 610.

– See also Castles, Fortifications, Weapons

WATER-MILLS See Mills

WATERWAYS See Communication

WEAPONS & ARMOUR Hoards (BA-Med:Lat) 717, various (Mes:Med:Norw) 714.

- **Mes** Bow & arrow (Dan) 107, 110.
- **Neo** Battle axes (Dan) 142, flint daggers (Pol) 161.
- **BA** (Dan) 209. – Shields 199, sword (Ger) 194.
- **IA** Arrowheads (Finn) 713.
- **RomIA** military offering (Dan) 665, sword, lance (Sw) 670.
- **GerIA** Child's (Norw) 687, various (Est) 274.
- **Vik** (Far) 349, (Finn) 337. – Steel bow (Norw) 714, sword chape (Ger) 329, swords (Norw) 367, 372.
- **Med** (Far) 349. – Crossbow arrow (Norw) 456.
- **Post-Med** Gun (Sw) 662.
- See also Axes, Flint, Stone

WEAVING See Textiles

WEEDS See Agriculture, Plants, Vegetational history

WEIGHTS See Measure

WELLS Sacred spring (Med:Dan) 598.

WHETSTONES See Tools

WIDSITH See Written sources

WOOD ANATOMY See Vegetational history

WOODWORKING (Mes:Dan) 107, (Neo:Dan) 146. – Carpentry (GerIA:Sw) 277, (Med-PM:Icel) 648, coopered vessels (Med:Sw) 603, post chest (Med:Norw) 714, timber construction (Med:Norw) 538, usable plants (Dan) 91, vessels & tools (Med:Norw) 456, waste (Celt-RomIA:Norw) 222.

- Equipment See also Axes, Tools
- See also Boats, Churches, Houses, Sculpture

WRITTEN SOURCES Arabic sources (Vik) 307, Guta Saga 662, *Gulaþing* law 440, Hippocrates, Caesar, Tacitus, Cassius Dio 230, in local research (Norw) 391, Irish legends (GerIA-Vik) 282, Tacitus, Adam of Bremen 229, Widsith & Beowulf 696.

- About Agriculture (Vik-PM:Norw) 87, (PM:Finn) 736, Baltic trade (PM) 631, Bjarms (Vik:Finn, Norw, Sov) 321, coins (Med:Dan) 421, colonization (PM:Greenl) 646, Goths (Rom-GerIA) 231, Gotland (Med) 432, Gundestrup cauldron (CeltIA:Dan, Irish) 220, iron (Sw) 81, religion 88, Scandinavians (Vik-Med:Sov) 661, ship rigging (Vik) 331, social structure (Vik:Dan) 325, surgery 7, towns (Norw) 393, Vinland 282, whetstones (GerIA-Vik) 266.
- See also Coins, Linguistics, Place-names, Runes

X-RAY ANALYSIS See Technical analyses