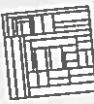




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Local Model Checking and Traces

Allan Cheng^{*}
BRICS^{**}

Computer Science Department, Aarhus University
Ny Munkegade, DK-8000 Aarhus C, Denmark
e-mail: achang@csail.aau.dk
Phone: +45 8942 3188 Fax: +45 8942 3255

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Abstract

We present a *CTL*-like logic which is interpreted over labeled asynchronous transition systems. The interpretation reflects the desire to reason about these only with respect their progress fair behaviours. For finite systems we provide a set of tableau rules and prove soundness and completeness with respect to the given interpretation of our logic. We also provide a model checking algorithm which solves the model checking problem in deterministic polynomial time in the size of the formula and the labelled asynchronous transition system. We then consider different extensions of the logic with modalities expressing concurrent behaviour and investigate how this affects the decidability of the satisfiability problem.

1 Introduction

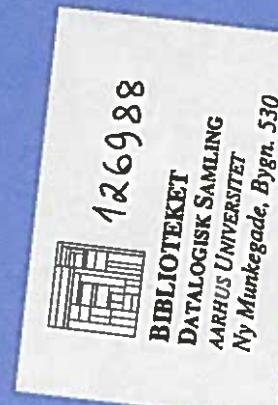
Recently attention has focused on behavioural views of concurrent systems in which concurrency or parallelism is represented explicitly [20, 11, 24, 22, 25]. This is done by imposing more structure on models for concurrent systems, in our case an independence relation on the events. Our main objective is to explore the use of the extra structure of independence in the context of specification logics. This paper introduces and studies a *CTL*-like logic, *P-CTL*, interpreted over *labelled asynchronous transition systems* (*LATS*'s) [21, 1, 25, 16]. *LATS*'s are generalizations of the standard labelled transition systems (*LTS*'s) with extra structure specifying concurrent activity explicitly. Relations similar to those between labelled transition systems, nets, and process algebras exists between *LATS*'s, nets, and process algebras, see e.g. [14, 25, 15], and they provide a natural way of understanding other formalisms. Hence the choice of specification formalism is not too important, e.g. we could have used labelled 1-safe nets. The axioms of *LATS*'s are trivially satisfied for the case graph of labelled 1-safe nets, where the independence relation on events/transitions is interpreted as the disjointness of pre- and post-conditions.

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Internet: BRICS@dalmi.aau.dk



As an example let us consider the process agent $\text{fix } (X = a.X)(\tau.b.0)$. Its transition graph is given below to the left. The agent can also be represented by the 1-safe net to the right, containing three events (transitions) labelled a , τ , and b respectively [14, 25].



The net gives us a more concrete model of the process agent. The transitions explicitly show that the event labelled a is independent of those labelled τ and b . We can therefore add more structure to the above transition system by providing a relation which explicitly states this independence. The new transition system is an example of a labelled asynchronous transition system.

$P\text{-CTL}$ contains one important feature which is the model-theoretic incorporation of progress. What corresponds to quantified “until” path formulas in CTL is in our setting interpreted over paths of $I\text{-ATS}$ ’s respecting certain *progress assumptions*. This is formalized using maximal traces in the framework of Mazurkiewicz trace-theory. As an example the formula $Eb < b > t$, “eventually b is enabled” (t means “True”), is true of the process agent example under the assumption of progress (our interpretation), but not without (standard CTL interpretation). Our interpretation is conservative in the sense that if we interpret $P\text{-CTL}$ over standard ITS we get the standard CTL interpretation.

Work on expressing progress assumptions and fairness assumptions can be found in e.g. Manu and Pnueli’s book on temporal logic [10]. Often it involves “coding” these assumptions in the logic using formulas of the form $\phi/\text{air} \Rightarrow \psi$, which require a more detailed knowledge of the particular system. We are able to avoid this obstacle and treat progress assumptions uniformly.

In this paper we present three contributions.

We give sound and complete tableau rules for $P\text{-CTL}$ for finite $I\text{-ATS}$ ’s. The rules are a generalization of those in [8, 23] in the sense that if we restrict model checking to ITS ’s (a subclass of $I\text{-ATS}$ ’s) our tableau rules work in essentially the same way. Using the distinction between “local” and “global” model checking as advocated by Stirling and Walker in [23] our method must be classified as “local” model checking. Local model checking has the advantage that it isn’t necessary to have an explicit representation of the states of the system being investigated. Labelled 1-safe P/T nets are examples of models which can be “locally” model checked without necessarily generating the entire reachability graph/state space.

In the standard setting of CTL -like logics interpreted over ITS ’s, model checking has been described in [3] using a state based algorithm, and in [8, 23] using tableau rules. Model checking in the framework of partial order semantics has been described in [19, 17]. We provide the first, to our knowledge, set of sound and complete tableau rules in the style of [8, 23] for a CTL -like logic interpreted in the trace theoretic framework.

We also provide a model checking algorithm. It resembles the algorithm in [3]. By choosing a state based approach, contrary to a tableau based as in [8, 23], we are able to obtain a polynomial time algorithm.

We present different extensions of $P\text{-CTL}$ in the form of modal operators expressing concurrent or conflicting behaviour. It has been noted that when generalizing traditional specification logics with operators specifying concurrent behaviour, one gets undecidability results [9]. We prove that this is also the case for some of the extended versions of P .

CTL by proving undecidability of satisfiability when imposing an injectivity constraint on the $I\text{-ATS}$ ’s as in [9]. The general satisfiability problem for different extensions of $P\text{-CTL}$ is still open.

The rest of the paper is organized as follows. In section 2 we provide some necessary definitions. Partial order semantics of a class of concurrent systems is presented. In section 3 we present the logic and its interpretation. Section 4 contains a motivating example followed by the tableau rules and the definition of proof trees. In section 5 we state the main result, soundness and completeness of the proposed tableau rules. The model checking algorithm is presented in section 6. Section 7 presents different extensions of $P\text{-CTL}$ and negative results on satisfiability of formulas in some of the extensions, and finally section 8 contains the conclusion and some open problems and suggestions for future work.

2 Basic Definitions

In this section we recall some basic definitions. Furthermore we state some facts and lemmas. First we define concurrent alphabets, the fundamental structure in Mazurkiewicz trace theory [11].

Definition 1 Concurrent alphabet and traces

- A concurrent alphabet (A, I) is a set A and a relation $I \subseteq A \times A$, the independence relation, which is symmetric and irreflexive.

In the following assume a fixed concurrent alphabet (A, I) .

- Given a set A we define $A^\infty = A^* \cup A^\omega$, i.e. A^∞ is the set of all finite and infinite sequences of elements from A .
 - Define concatenation \circ of elements in A^∞ as:
- $$u \circ v = \begin{cases} u & \text{if } |u| = \infty \\ uv & \text{else} \end{cases}$$

For notational convenience we will write uv instead of $u \circ v$.

- Let \leq_{pre} be the usual prefix ordering on sequences and $\pi_{(a,b)}$ the projection on $\{a, b\}^\infty$. We define a preorder \preceq on A^∞ which demands that the relative order of arbitrary elements a and b , which are in conflict, i.e. $(a, b) \notin I$, must be the same when ignoring other elements of the sequences. Formally:

$$u \preceq v \text{ iff } (\forall (a, b) \notin I. \pi_{(a,b)}(u) \leq_{\text{pre}} \pi_{(a,b)}(v))$$

- Define an equivalence relation \equiv on A^∞ by:

$$u \equiv v \text{ iff } u \preceq v \text{ and } v \preceq u$$

Let $[u]$ denote the equivalence class containing u .

- Fact: \equiv is a congruence with respect to \circ .
- The elements of A^∞ / \equiv will be called traces.
- Define a relation \preceq on A^∞ / \equiv as follows. For $[u], [v] \in A^\infty / \equiv$ we define:

$$[u] \preceq [v] \text{ iff } u \preceq v$$

It can be shown that this relation is a partial order. We will write $[u] \prec [v]$ if and only if $u \preceq v$ and $u \neq v$.
- Fact: for $u, v \in A^*$:

$$\begin{aligned} & - u \equiv v \text{ iff } u \equiv_M v \\ & - [u] \preceq [v] \text{ iff } (\exists u' \in A^*. [uu'] = [v]) \end{aligned}$$

where \equiv_M is the well known equivalence used by Mazurkiewicz for defining finite traces, see [11].

• Fact: A set $C \subseteq A^*/\equiv$ is called a chain if $(\forall x, y \in C. x \preceq y \vee y \preceq x)$. A set $C \subseteq A^*/\equiv$ is a line if it is a chain that is maximal with respect to subset inclusion. For $C \subseteq A^*/\equiv$ we define $\downarrow C = \{[u] \in A^* / \equiv | (\exists [u'] \in C. [u] \preceq [u'])\}$. Then the following holds: There is a bijective correspondence between $\{\downarrow [u] | u \in A^*\}$ and $\{\downarrow C | C \text{ is a line in } A^*/\equiv\}$.

We have chosen to present traces using projections $\pi_{(e,i)}$. In this way finite as well as infinite traces are handled in a uniform way. Similar definitions can be found in e.g. [7]. The last fact states the relationship to the work of Mazurkiewicz, Ochmanski and Penzak [12]. For notational convenience we prefer to consider “infinite” traces as equivalence classes of infinite sequences rather than sets of the form $\downarrow C$.

We now define *labelled asynchronous transition systems* (*l-ATS*). Asynchronous transition systems have been presented by Shields [21] and Bednarczyk [1]. The labelled versions have been used by Mukund and Nielsen in [14] and are categorically related to labelled 1-safe nets [25], which are used by Olderog in [16].

Definition 2 Labelled asynchronous transition system (*l-ATS*)

A *labelled asynchronous transition system* is a tuple $(S, i, E, I, Trans, l: E \rightarrow Act)$ such that

- S is a set of states, with initial state i .

- E is a set of events.

- $Trans \subseteq S \times E \times S$ is the transition relation

- (i) Determinism – every event has a unique effect:
 $(s, e, s') \in Trans \text{ and } (s, e, s'') \in Trans \Rightarrow s' = s''$.

- $I \subseteq E \times E$ is an irreflexive, symmetric, independence relation satisfying:

- (ii) Coherence – simultaneously enabled independent events can occur interleaved:
 - $e_1 I e_2$ and $(s, e_1, s_1), (s_2, e_2, s_2) \in Trans \Rightarrow$
 $(\exists u. (s_1, e_2, u), (s_2, e_1, u) \in Trans)$.
 - (iii) Commutativity – adjacent independent events can be permuted:
 - $e_1 I e_2$ and $(s, e_1, s_1), (s_1, e_2, s_2) \in Trans \Rightarrow$
 $(\exists s_2. (s, e_2, s_2), (s_2, e_1, s) \in Trans)$.
- $l : E \rightarrow Act$ is a labelling function associating to each event an action from a set Act .
- Fact: corresponds exactly to the one presented in [25] except that we have dropped the following axiom since we do not need it.

- (i) Every event occurs somewhere in the *l-ATS* :
 $e \in E \Rightarrow (\exists s, s' \in S. (s, e, s') \in Trans)$.

l-ATS's arise naturally from labelled 1-safe nets. Intuitively we obtain a *l-ATS* from a labelled 1-safe net N by choosing S to be the reachable markings of the net, i to be the initial marking, E to the events of the nets, I to be the disjoint pre-/post-/condition relation on events, $Trans$ to be the occurrence relation of events, and l to be inherited from N . For details see [25]. In section 4 below we provide an example.

Note that a *l-ATS* is deterministic at the level of events but not necessarily at the level of the labels, since two different events might be labelled by the same label. We use the notation $p \xrightarrow{\sigma} q$ whenever $(p, \sigma, q) \in Trans$, $p \not\xrightarrow{\sigma} q$ whenever there is no $q \in S$ such that $p \xrightarrow{\sigma} q$, and $p \not\rightarrow q$ for all events $\sigma \in E$. We also assume that the size of E is at most countably infinite.

In the following we assume a fixed finite *l-ATS* $(S, i, E, I, Trans, l: E \rightarrow Act)$. Notice that (E, I) is a concurrent alphabet. Whenever nothing else is mentioned it is implicitly assumed that (E, I) is used to generate the congruence \equiv .

Definition 3 Path

- Define a path from $p \in S$ as a sequence, finite or infinite, of events e_1, e_2, \dots , for which there exists states p_1, p_2, \dots such that $p \xrightarrow{e_1} p_1 \xrightarrow{e_2} p_2 \dots$. Notice that the axioms of *l-ATS* ensures the uniqueness of the p_i 's if they exist. We therefore also refer to $p \xrightarrow{e_1} p_1 \xrightarrow{e_2} p_2 \dots$ as a path from p and use the notation $p \xrightarrow{\sigma} \dots$ where $\sigma = e_1 e_2 \dots$. Note that an event may be repeated along a path. Hence, in our definition the term event does not correspond to e.g. events in event structures [25]. The correspondence is obtained by considering event occurrences along the paths [25]. Define $path(p) \subseteq E^\infty$ to be all paths from p and use the notation $p \xrightarrow{\sigma} \dots$ to indicate that $\sigma \in path(p)$.
- A path from p is maximal if it is either infinite or ends in a deadlocked state (or just a deadlock) p_n , i.e. a state p_n such that $p_n \not\rightarrow \dots$.
- Due to the axioms of *l-ATS* we have that \equiv respect the path property, formally: $(\forall \sigma \in path(p). (\forall \sigma' \in [\sigma]. p \xrightarrow{\sigma'}))$. Hence $path(p)$ can be partitioned into elements of E^∞ / \equiv . Moreover if σ is finite then $p \xrightarrow{\sigma} q \Rightarrow (\forall \sigma' \in [\sigma]. p \xrightarrow{\sigma'} q)$.

- Given $\sigma \in \text{path}(p)$, $|\sigma| = \infty$, $\sigma = e_1 e_2 \dots$. An event e is said to be continuously enabled along $p \xrightarrow{\sigma} p$ iff $p \xrightarrow{\sigma} p_1 \xrightarrow{\sigma} p_2 \dots$ if and only if e is enabled from a certain point and independent of the rest of the events taken along $p \xrightarrow{\sigma}$, formally: $(\exists n \in N. (\forall j \geq n. p_j \xrightarrow{\sigma} \wedge e \in e_{j+1}))$. Notice that the irreflexivity of $\xrightarrow{\sigma}$ implies that from a certain point e is never taken along the path $p \xrightarrow{\sigma}$. Whenever p is understood we simply say that e is continuously enabled along σ . In the process agent example from the introduction, τ is continuously enabled along i : $i \xrightarrow{\alpha_m} p_n \xrightarrow{\alpha_m} p_{n+1} \xrightarrow{\alpha_m} p_2 \dots$.
- Define $\text{comp}(p)$ as the maximal elements with respect to \preceq of $\text{path}(p)/\equiv$. For $\sigma \in [\sigma'] \in \text{comp}(p)$ we refer to $p \xrightarrow{\sigma}$ as a computation from p . In the process agent example, $\text{path}(p)$ is a computation from i : while σ^∞ is not. Because E is at most countably infinite $\text{comp}(p)$ is non-empty.
- Lemma 4** If e is continuously enabled along $\sigma \in \text{path}(p)$ then for any $\sigma' \in [\sigma]$ e is continuously enabled along σ' , i.e. \equiv respects continuously enabled. Hence for $\sigma \in \text{path}(p)$ we say that $e \in E$ is continuously enabled along $[\sigma]$ if e is continuously enabled along σ .
- Lemma 5** Given $\sigma \in \text{path}(p)$, $|\sigma| = \infty$. Then $(\exists e \in E. e$ is continuously enabled along $\sigma)$ iff $(\exists \sigma' \in \text{path}(p). [\sigma] \prec [\sigma'])$.

Proof. Proofs of both lemmas can be found in appendix A. \square

Above we have identified the maximal traces as maximal elements in a partial order. Lemma 5 explains why we concentrate on these traces. They represent executions (of a concurrent system) which are fair with respect to progress of independent processes. In [12] the term “concurrency fairness” is used for such behaviours. Compared to other notions of “fairness” in the context of concurrent systems, “progress fairness” is a very weak assumption, see [10] for a comparison.

3 The Logic P-CTL and its Interpretation

In this section we assume a fixed $I\text{-ATS } K = (S, i, E, I, \text{Trans}, l; E \rightarrow \text{Act})$. Our logic has the following syntax, where $\alpha \in \text{Act}$.

$$A ::= it \mid \neg A \mid A_1 \wedge A_2 \mid \diamond_\alpha A \mid A_1 U_3 A_2 \mid A_1 U_V A_2$$

In Hennessy-Milner [13] logic $\langle \alpha > A$ expresses the fact that an α can be performed reaching a state such that A holds. Here the \diamond_α operator expresses the fact that an event labelled α can be performed reaching a state where A holds. The operators U_3 and U_V are introduced as generalizations of their counterparts in e.g. [3], here interpreted over maximal traces, following Mazurkiewicz [11].

The logic is interpreted over K as follows, where $p \in S$, $\alpha \in \text{Act}$, and we have written \models instead of \models_K since K was fixed.

- $p \models it$ always holds.
- $p \models \neg A$ iff not $p \models A$

- $p \models A_1 \wedge A_2$ iff $p \models A_1$ and $p \models A_2$
- $p \models \diamond_\alpha A$ iff $(\exists e \in E, q \in S. l(e) = \alpha \wedge p \xrightarrow{\alpha} q \wedge q \models A)$
- $p \models A_1 U_3 A_2$ iff $(\exists |\sigma| \in \text{comp}(p), p \xrightarrow{\sigma} p_0 \xrightarrow{\alpha_1} p_1 \xrightarrow{\alpha_2} p_2 \dots. (\exists 0 \leq n \leq |\sigma|.$
- $(p_n \models A_2) \wedge (\forall 0 \leq i < n. p_i \models A_1))$
- $p \models A_1 U_V A_2$ iff $(\forall |\sigma| \in \text{comp}(p), (\forall \sigma \in [\sigma']). p \xrightarrow{\sigma} = p \xrightarrow{\alpha_1} p_1 \xrightarrow{\alpha_2} p_2 \dots.$
- $(\exists 0 \leq n \leq |\sigma|. p_n \models A_2 \wedge \forall 0 \leq i < n. p_i \models A_1))$

Furthermore we define

- $ff \equiv \neg it$
- $\diamond f \equiv \diamond_\alpha A$
- $G A \equiv \neg F \neg A$
- $\bullet G A \equiv \neg F \neg A$
- $\bullet Al A \equiv \neg Ev \neg A$
- $\bullet Al A \equiv \neg Ev \neg A$

The meaning of $Ev A$ is that eventually A will hold along any path that satisfies the progress assumptions (fair progress) while $Al A$ means that along some progress fair path A always holds. In the process agent example from the introduction $i \models Ev < b > it$ holds.

If we restrict attention to the subclass of $I\text{-ATS}'$'s whose independence relation is empty we obtain the usual interpretation of the logical operators.

Definition 6 Given a $I\text{-ATS } K = (S, i, E, I, \text{Trans}, l; E \rightarrow \text{Act})$ and a formula A . The model checking problem of K and A is the problem of deciding whether or not $i \models A$.

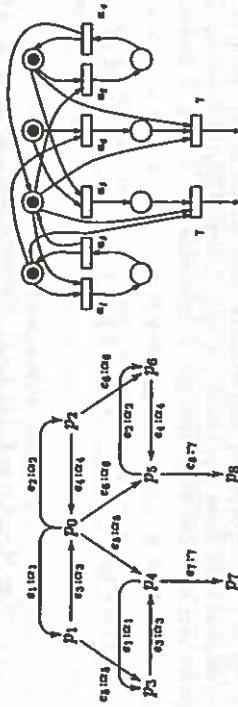
4 A Tableau Method for Model Checking

Local model checking as tableau systems has been presented in [23]. As opposed to a global model checker [3] (see also section 6, where a global model checker for $P\text{-CTL}$ is presented), which checks if all states of the system satisfy a formula, a local model checker only checks if a specific state satisfies a given formula. For local model checkers based on tableau systems this is done by only visiting states if the tableau rules require it. Hence the local model checker may well be able to show that a state satisfies a formula without visiting all states of the system. For systems with a compact representation, such as 1-safe P/T nets (where a state of the system/net is considered to be a marking), a local model checker only has to generate new parts of the reachability graph when the tableau rules require it. Since the size of the reachability graph can be exponentially larger than the size of the net, a local model checker sometimes have an advantage over a global model checker.

In this section we present a local model checker based on a tableau system for model checking formulas from our logic with respect to $I\text{-ATS}'$'s. We begin by considering an example to provide some intuition about the problems we are faced with when looking for a tableau system. Since our interpretation of the logical operators in $P\text{-CTL}$ coincides with the usual interpretation we would like the tableau system to be a conservative extension of those presented in [8, 23], in the sense that when one only considers $I\text{-ATS}'$'s with empty independence relation our tableau system should work in the same manner. The main difficulty is how to generalize the unfolding of minimal fixed-point assertions.

1.1 Unfolding Minimal Fixed-Point Assertions

Below we consider a very simple $I\text{-ATS}$, ats_1 , which is generated by the 1-safe P/T system at to the right. A good reference concerning the relationship between 1-safe nets and asynchronous transition systems is [25]. $I\text{-ATS}$'s also arise from certain process algebras, see [14].



The e_i 's are the events, the Greek letters the labels, and p_0 the initial state. The adedependence relation is the smallest such containing $(e_1, e_5), (e_3, e_5), (e_2, e_6), (e_4, e_6)$. Now $\models_{\text{sat}} \neg E_{\text{sat}} \cdot \neg E_{\text{sat}} < t7 > t1$ because of e.g. $[(e_1e_5e_4)^{\infty}] \in \text{comp}(p_0)$ and no state along the computation $(e_1e_2e_4)^{\infty}$ satisfies $< t7 > t1$. However if we restrict ourselves to the states $\{p_0, p_1, p_3, p_4, p_7\}$ (referred to as at_{sat}) we do indeed have $p_0 \xrightarrow{\text{at}_{\text{sat}}} E_{\text{sat}} < t7 > t1$, since every computation from p_0 must eventually reach $p_4 - e_5$ cannot be continuously ignored.

Let us consider how a proof tree for $P_0 =_{\text{sites}} E_u < \gamma >$ might look like:

$P_1 \vdash E_V < \gamma > t$	$P_2 \vdash E_V < \gamma > t$
$P_3 \vdash E_V < \gamma > t$	$P_4 \vdash E_V < \gamma > t$
$P_5 \vdash E_V < \gamma > t$	$P_6 \vdash E_V < \gamma > t$
$P_7 \vdash E_V < \gamma > t$	$P_8 \vdash E_V < \gamma > t$

The above tree is constructed according to some intuitive proof rules. Although informal, the example provides the first important observation. The leftmost branch begins and ends with the sequent $p_0 \vdash E_0 < 7 > tt$. In the μ -calculus $E_0 < 7 > tt$ is expressed by the formula $\mu X. < 7 > tt \vee [Act]X$. Hence based on the tableau methods from [8, 23], one might expect that the above tree should be discarded as a proof tree since in the unfolding of the minimal fixed-point assertion reaches itself. However in the current framework, we interpret the logic over maximal traces, and the detected loop, $(p_0 \xrightarrow{a} p_1 \xrightarrow{b} p_0)^\infty$, is not a computation from p_0 since the event e_5 is continuously enabled. This example suggests that we might allow the unfolding of a minimal fixed-point assertion to reach itself. The cases in which this will be allowed should include the existence of an event that is continuously enabled along the loop represented by such a branch. Our solution to this problem is to annotate the logic used in the tableau rules. The idea is to keep track of the events that are continuously enabled and update this information as one unfolds the LATS via the tableau rules. So in our case e_5 would be “remembered” along the $p_0 \rightarrow p_1 \rightarrow p_2$ branch.

Let us consider a second example. This time we use α_1 . Again we construct in an intuitive and informal manner a tree rooted in the sequent $\vdash \frac{E}{\vdash \neg \neg A}$:

¹¹ Inutive and informal manner a tree rooted in the sequent $A_0 \vdash E_0 < \gamma > n$:

$P_1 \vdash E u < \gamma > H$	$P_1 \vdash E u < \gamma > H$	$P_1 \vdash E u < \gamma > H$	$P_1 \vdash E u < \gamma > H$
$P_2 \vdash E u < \gamma > H$	$P_2 \vdash E u < \gamma > H$	$P_2 \vdash E u < \gamma > H$	$P_2 \vdash E u < \gamma > H$
$P_3 \vdash E u < \gamma > H$	$P_3 \vdash E u < \gamma > H$	$P_3 \vdash E u < \gamma > H$	$P_3 \vdash E u < \gamma > H$
$P_4 \vdash E u < \gamma > H$	$P_4 \vdash E u < \gamma > H$	$P_4 \vdash E u < \gamma > H$	$P_4 \vdash E u < \gamma > H$
$\frac{}{P_1 \vdash E u < \gamma > H}$	$\frac{P_1 \vdash E u < \gamma > H}{P_2 \vdash E u < \gamma > H}$	$\frac{P_1 \vdash E u < \gamma > H \quad P_2 \vdash E u < \gamma > H}{P_3 \vdash E u < \gamma > H}$	$\frac{P_1 \vdash E u < \gamma > H \quad P_2 \vdash E u < \gamma > H \quad P_3 \vdash E u < \gamma > H}{P_4 \vdash E u < \gamma > H}$
$\frac{}{P_1 \vdash E u < \gamma > H}$	$\frac{}{P_2 \vdash E u < \gamma > H}$	$\frac{}{P_3 \vdash E u < \gamma > H}$	$\frac{}{P_4 \vdash E u < \gamma > H}$
$\frac{}{P_1 \vdash E u < \gamma > H}$	$\frac{}{P_2 \vdash E u < \gamma > H}$	$\frac{}{P_3 \vdash E u < \gamma > H}$	$\frac{}{P_4 \vdash E u < \gamma > H}$
$\frac{}{P_1 \vdash E u < \gamma > H}$	$\frac{}{P_2 \vdash E u < \gamma > H}$	$\frac{}{P_3 \vdash E u < \gamma > H}$	$\frac{}{P_4 \vdash E u < \gamma > H}$

Again the interesting parts are the branches that unfold a minimal fixed-point assertion into itself. There are two such branches, the leftmost and the rightmost. However along both of these there are events which are continuously enabled, e_5 for the left branch and e_6 for the right branch. So according to the previous remarks these branches shouldn't discard the tree from being a proof tree. But we do wish to discard the tree as a proof tree since $p_0 \xrightarrow{e_5} p_1 \xrightarrow{e_5} \cdots \xrightarrow{e_5} p_t$. The problem is that by composing the two loops $(p_0 \xrightarrow{e_5} p_1 \xrightarrow{e_5} p_2 \xrightarrow{e_5} p_0)$ and $(p_0 \xrightarrow{e_6} p_1 \xrightarrow{e_6} p_2 \xrightarrow{e_6} p_0)$ we can obtain an infinite path $(p_0 \xrightarrow{e_5} p_1 \xrightarrow{e_5} p_2 \xrightarrow{e_6} p_3 \xrightarrow{e_6} p_4 \xrightarrow{e_5} p_5 \xrightarrow{e_5} \cdots)$. Along this path there is no event which is continuously enabled, i.e. it is a computation from p_0 . Moreover no state along the loop satisfies $\neg r > t$. This fact should discard the tree from being a proof tree.

One solution to the problem of detecting such "combined" loops is to continue to unfold the minimal fixed-point assertions $p_0 \vdash E u < \gamma > t$. If we unfold the fixed point assertion once more in the above example, still updating and propagating the information kept in the annotation, we will obtain a leaf with the information that we have found a looping path along which no event is continuously enabled. This could discard the tree from being a proof tree.

What remains is to find some bound on the number of times we allow the unfolding of a minimal fixed-point assertion. In the next subsection we provide the necessary definitions that take care of the general case. The bound we use is $|E|$, the number of events in the tree from being a proof tree.

4.2 Tableau Rules
 In this section we consider a fixed finite *l-AT5*.
4.2.1 Annotated Logic
 Before giving the tableau rules, we define the syntax of an annotated logic which is used in the tableau rules.

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Before giving the tableau rules, we define the syntax of an annotated logic which is used in the tableau rules.

$B ::= tt \mid \neg B \mid B_1 \wedge B_2 \mid \Diamond_a A \mid B_1 U_a^c B_2 \mid B_1 U_a^c B_2$

$\Box_a, C \subseteq S$. The model checking will be performed by unfolding parts of a tree structure. The unfolding will take place under certain constraints on the size of the tree structure. The intuition is that C keeps track of which visited and prevents unnecessary unfolding.

In the tableau rules we use annotations: $R_n / \{^{(p,m,E)}\} R_n$, $R_n / \{^{(p,m,E,S,-)}\} R_n$ and $R_n / \{^{(p,m,E,S,-)}\} R_n$.

where $1 \leq n < \infty$, $C \subseteq S$. The model checking will be performed by unfolding parts of the $l\text{-ATS}$ into a tree structure. The unfolding will take place under certain constraints which restrict the size of the tree structure. The intuition is that C keeps track of which

states have been visited and prevents unnecessary unfolding.

where B_1, B_2 are formulas from the annotated logic and $S' \subseteq S$, $p \in S$, $E' \subseteq E$, and $n \in N$. S' plays the same role as C and E' keeps track of which events have been concurrently enabled but ignored along the path corresponding to the current branch in the tree. p is a state from which we try to detect certain “critical loops”. In the example from section 4.1 p would correspond to p_0 .

4.2.2 Rules

In this section we present the tableau rules. There is a trade off between the rules and the definition of proof trees. One can obtain simple rules at the cost of a complicated definition of proof trees. Moreover one needs a global side condition on the trees. We have chosen another approach. At the cost of presenting less simple tableau rules we keep the definition of proof trees simple (definition 7 and 9) and avoid any global sidecondition.

The rules will consist of tableau rules for sequents of the form $p \vdash B$. The rules can be read from top to bottom as: “the top sequent holds if the bottom sequents and side conditions hold”.

Tableau Rules

- 1) $\frac{p \vdash B_1 \wedge B_2}{p \vdash B_1 \quad p \vdash B_2}$
 - 2) $\frac{p \vdash \Diamond_\alpha B}{q \vdash A}$
 - 3) $\frac{p \vdash \Diamond_\alpha B}{p \vdash B_1 \quad U_\alpha^E B_2}$
 - 4) $\frac{p \vdash B_1 \quad q \vdash B_1 \quad U_\alpha^E B_3}{p \vdash B_1 \quad q \vdash B_1 \quad U_\alpha^E B_3}$
 - 5) $\frac{p \vdash B_1 \quad U_\alpha^E B_2}{p \vdash B_2}$
 - 6) $\frac{p \vdash B_1 \quad U_\alpha^E B_2}{p \vdash B_1 \quad q_0 \vdash B_1 \quad U_\alpha^E B_2 \dots q_n \vdash B_1 \quad U_\alpha^E B_2}$
 - 7) $\frac{p \vdash B_1 \quad U_\alpha^E B_2}{p \vdash B_1 \quad U_\alpha^E(\exists_{\text{nest}(p)}) B_2}$
 - 8) $\frac{p \vdash B_1 \quad U_\alpha^E(p, n, E') B_2}{p \vdash B_1 \quad U_\alpha^E(n, 1, E', \neg) B_2}$
 - 9) $\frac{q \vdash B_1 \quad U_\alpha^E(p, n, E', \neg) B_2}{q \vdash B_1 \quad q_i \vdash B_1 \quad U_\alpha^E(n+1, E', \neg) B_2}$
 - 10) $\frac{q \vdash B_1 \quad U_\alpha^E(p, n, E', \neg) B_2}{q \vdash B_2}$
- $e \in E, q \in S, p \xrightarrow{e} q$
 - $l(e) = \alpha$
 - $p \notin C$.
 - $p \notin e, e \in E, q \in S, p \xrightarrow{e} q$.
 - $p \notin C, n \in N, p \xrightarrow{n} q$
 - $p \notin C$.
 - $p \notin C, \text{nest}(p) = \{e_1, \dots, e_n\}, 0 < n \in N,$
 $(\forall 1 \leq i \leq n. p \xrightarrow{e_i} q)$
 - $p \in C$.
 - $0 < n \in N, E' \neq \emptyset$
 - $q \notin S', \text{nest}(q) = \{e_1, \dots, e_n\}, 0 < n \in N,$
 $(\forall 1 \leq i \leq n. q \xrightarrow{e_i} q)$
 - $q \notin S'$

- 11) $\frac{q \vdash B_1 \quad U_\alpha^{(p, n, E', S', \text{u}(e), \neg)} B_2}{q \vdash B_1 \quad U_\alpha^{(p, n, E', \neg)} B_2}$
 - $q \notin S', \text{nest}(q) = \{e_1, \dots, e_n\}, 0 < n \in N, q \neq p$
 - $(\forall 1 \leq i \leq n. q \xrightarrow{e_i} q)$
 - $q \notin S'$
- 12) $\frac{q \vdash B_1 \quad q_i \vdash B_1 \quad U_\alpha^{(p, n, E', S', \neg)} B_2}{q \vdash B_1 \quad q_i \vdash B_1 \quad U_\alpha^{(p, n+1, E', \neg)} B_2}$
 - $q \notin S', \text{nest}(q) = \{e_1, \dots, e_n\}, 0 < n \in N, q \neq p$
 - $(\forall 1 \leq i \leq n. q \xrightarrow{e_i} q)$
 - $q \notin S'$
- 13) $\frac{q \vdash B_1 \quad U_\alpha^{(p, n, E', S', \neg)} B_2}{q \vdash B_2}$
 - $q \notin S'$
- 14) $\frac{p \vdash B_1 \quad U_\alpha^{(p, n, E', S', \neg)} B_2}{p \vdash B_1 \quad U_\alpha^{(p, n, E', \neg)} B_2}$
 - $q \notin S', \text{nest}(q) = \{e_1, \dots, e_n\}, 0 < n \in N, q \neq p$
 - $(\forall 1 \leq i \leq n. q \xrightarrow{e_i} q)$
 - $q \notin S'$

Some explanation of the rules seem appropriate. The rules 1 to 4 should be reasonably clear. The annotation of the U_α operator prevents unnecessary repetition. The remaining rules are all concerned with the U_α operator. If $p \nvDash A_1 \vee A_2$ then by definition of \vdash we know that either there exists a finite path along which $A_1 \wedge \neg A_2$ holds until either $\neg A_1 \wedge \neg A_2$ holds or one reaches a deadlock, or else there exists an infinite computation along which $\neg A_1 \wedge A_2$ holds. The latter situation reduces to the existence of an infinite computation from p which consists of at most $|E|$ loops $\sigma_{p \xrightarrow{e_i} \sigma_{q_i} \sigma_{q_i \rightarrow \text{loop}} \sigma_{q_i}}$ from a state p' reachable from p . This is illustrated as follows:



The rules 6 and 7 take care of the part denoted $\sigma_{p \xrightarrow{e_i} \sigma_{q_i} \sigma_{q_i \rightarrow \text{loop}}}$. Rules 8, 9, and 11 take care of $\sigma_{p \xrightarrow{e_i} \sigma_{q_i \rightarrow \text{loop}}}$, and rules 12 and 14 take care of $\sigma_{q_i \rightarrow \text{loop}}$.

The next step is to define derivation trees which are build up according to the tableau rules.

4.2.3 Derivation Trees and Proof Trees

In this section we define proof trees. This is done by first defining a larger class of trees, derivation trees, which are generated according to the tableau rules. The next step is to restrict the class of derivation trees, using the annotation, to a subclass of derivation trees which will be defined to be the proof trees.

Derivation trees are defined inductively in the usual manner, except perhaps for negation. That is, if T_1, \dots, T_n are derivation trees with roots matching the sequents under the bar of a rule and the side condition is fulfilled then one obtains a new derivation tree by “pasting the derivation trees together” according to the rule. The root of the new derivation tree is labeled by the sequent above the bar. To be more specific:

Definition 7 Derivation Trees

First we define the basis, all trees having a single node, the root, labelled with the shown sequent.

- $p \vdash tt$ is a derivation tree.

- $p \vdash \neg B$ is a derivation tree.

- $p \vdash B_1 U_S^c B_2$, where $p \in C$ is a derivation tree.

- $p \vdash B_1 U_V^{(p,n,E')} B_2$, where $n = 0$ or $E' = \emptyset$.

- $q \vdash B_1 U_V^{(p,n,E)} S ; \neg \cdot B_2$, where $q \in S'$.

By applying the rules we can obtain new derivation trees, e.g.:

- If T_1 is a derivation tree with root $p \vdash B_1$ and T_2 is a derivation tree with root $q \vdash B_1 U_{S'}^{(p,n,E')} B_2$, where $p \notin C$ and $\exists \in E, p \dashv q$ then $\frac{p \vdash B_1 U_S^c B_2}{T_1 T_2}$ is a derivation tree with root $p \vdash B_1 U_S^c B_2$.

$$\text{If } T \text{ is a derivation tree with root } p \vdash B_2 \text{ and } p \notin C \text{ then } \frac{p \vdash B_1 U_S^c B_2}{T} \text{ is a derivation tree with root } p \vdash B_1 U_S^c B_2.$$

Nothing else is a derivation tree.

Before defining the proof trees we need an auxiliary definition.

Definition 8 Auxiliary definition

Let Ann be the obvious function which takes a formula A from the first grammar and annotates all its U_A and U_V operators with $C = \emptyset$, giving a formula $Ann(A)$ from the second grammar. A formula B from the second grammar will be said to be clean if there exists a formula A from the first grammar such that B equals $Ann(A)$.

- A sequent of the form $q \vdash B_1 U_V^{(p,n,E)} B_2$, where $n \in \mathbb{N}, q \in S$, will be called a terminal sequent of type (B_1, B_2) . When B_1 and B_2 are understood we will simply say that the sequent is terminal.

We now define proof trees and will hereby restrict our attention to meaningful derivation trees. We get rid of meaningless derivation trees as for example $p \vdash \neg \neg t$.

Definition 9 Proof trees

A proof tree is a derivation tree T with root $p \vdash Ann(A)$ such that either

- $A = tt$ or
- $A = \neg A'$ and there exists no proof tree with root $p \vdash Ann(A')$ or
- A is not of the above form and
 - every proper subtree T' of T whose root is labelled with a clean formula is itself a proof tree and
 - T has no leaves labelled with terminal sequents.

5 Soundness and Completeness

Having given the necessary definitions we are now ready to state the main result, which holds for finite $I\text{-ATS}'$'s:

Theorem 10

Soundness:

If T is a proof tree with root $p \vdash Ann(A)$ then $p \models A$.

Completeness:

If $p \models A$ then there exists a proof tree with root $p \vdash Ann(A)$.

Proof. The proof can be found in appendix B. It proceeds by structural induction, showing soundness and completeness simultaneously. \square

Notice that if we restrict ourselves to $I\text{-ATS}'$'s where the independence relation is empty and translate $A_1 U_A A_2$ as $\mu X. A_2 \vee (A_1 \wedge \neg Act > X)$ and $A_1 U_V A_2$ as $\mu X. A_2 \vee (A_1 \wedge [Act]X)$ (actually applying this translation recursively on the subformulas A_1 and A_2) our tableau rules will work in essentially the same manner as those presented in [8, 23].

Also, the reader should have no trouble in adapting the tableau rules to the case where the considered models are 1-safe nets. Notice that no prior knowledge of the complete state space is required, but only of the set of labelled transitions (labelled events).

6 Model Checking $P\text{-CTL}$ by Labelling States

In this section we sketch a state based algorithm, that solves the model checking problem. The algorithm essentially works as the one presented for CTL in [3] except for the U_V operator.

Theorem 11 There exists an algorithm which given $K = (S; i; E, I, Trans, l; E \rightarrow Act)$ and a formula F solves the model checking problem for K and F . Moreover its time complexity is $O(|F|(|S| + |Trans||E|))$.

Proof. SKETCH:

Given a formula F and a $I\text{-ATS}$ $K = (S; i; E, I, Trans, l; E \rightarrow Act)$ the algorithm proceeds in stages as follows: In the first stage all subformulas of length one are processed. In general, at stage i all subformulas of length i are processed, and at the end of stage i a state is labelled with a subformula F' of F (or its negation $\neg F'$) if and only if it is satisfied in that state.

Hence after the $|F|$ 'th stage, all states of K will have been labelled with either F or $\neg F$.

The data structures needed to perform the labelling are essentially as those described for the CTL model checker in [3]. The only exception is the case of the U_V operator.

$(U_\exists$ can be handled as the EU operator in CTL, since any finite prefix of a path can be extended to a computation.)

The U_V operator is handled as follows:

Assume we want to label the states with the subformula $F = A_1 \cup_V A_2$. All states must already have been labelled with A_1 or $\neg A_1$, and A_3 or $\neg A_3$. Then, states labelled with A_2 are labelled with F , and states labelled with $\neg A_1$ and $\neg A_3$ are labelled with $\neg F$. The remaining states must all be labelled with A_1 and $\neg A_2$. The next step is to compute the maximal strongly connected components of K restricted to these remaining states.

Let us denote the graph whose nodes are these maximal strongly connected components by G' . G' is a directed acyclic graph (DAG) whose nodes are sets of states of K . As long as there is a terminal node (call it n) in G' , repeatedly do the following:

- if there is a state s in n , an event e and a state s' in K such that $s \xrightarrow{e} s'$ and s' is labelled with $\neg F$, then label all states in n with $\neg F$. Furthermore, for all node m in G' , if n can be reached from m then label all states in m with $\neg F$. Remove all processed nodes from G' and let G' denote the new DAG.

- else, if there is a state s in n but no event e and state s' not in n such that $s \xrightarrow{e} s'$ then label all states in n (and m 's above n , as described just above) with $\neg F$. Update G' as above.

- else if n only contains one state s then label this state by F (all successor states of s , and there exists at least one, are labelled F) and remove n from G' . Let G' denote the new DAG.

- else n must consist of more than one state, there must exist states, not in n , reachable from states in n , and all these states are labelled F . We assume $E = \{e_1, \dots, e_m\}$.

- Initialise a boolean array B of length m such that all its entries are set to *False*. Then for each edge $\xrightarrow{e_i \wedge l(e_i)}$ between any two states in n , set all entries $B[j]$ such that $\neg(e_i, l(e_i))$ to *True*.
- If there is an entry $B[k]$ which is *False* and e_k is enabled at any state in n , then label all states in n with F . Remove n from G' and let G' denote the new DAG.
- Else label all states in n (and m 's, as described in the first case) with $\neg F$ and update G' as above.

It should be obvious that cases one and three labels the states in n correctly. Case two is also correct because we can exhibit a computation in n whose states are labelled with A_1 and $\neg A_2$. Case four is correct because of the following observation: There exists a computation inside n if and only if there is no event e_k that is independent of all events labelling edges between states in n and that is enabled in (necessarily all) a state in n .

An analysis of the algorithm yields the complexity $O(|F|(|S| + |Trans||E|))$. Hence, our algorithm is comparable to the one presented in [3].

□

7 Extending P-CTL

In this section we consider different modal operators expressing concurrent behaviour or conflicting behaviour. For some of the logics we also prove that the satisfiability problem is undecidable for infinite as well as finite I-ATs's, if we impose an "injectivity" constraint.

7.1 The New Modal Operators

First we give the syntax of the modal operators. This is done by extending the grammar from section 3 by the following rules, where $a_1 \in Act$ and $n > 0$:

$$\begin{aligned} A ::= & \Diamond ((a_1, A_1), \dots, (a_n, A_n)) \mid ((a_1, A_1), \dots, (a_n, A_n)) \mid \\ & (a_1 \dots a_n) A \mid a_1 \dots a_n (A) \end{aligned}$$

The interpretations are:

- $p \models \Diamond ((a_1, A_1), \dots, (a_n, A_n))$ iff $(\exists e_1, \dots, e_n \in E, q_1, \dots, q_n \in S. (\forall 1 \leq i \leq n. p \xrightarrow{e_i} q_i \wedge l(e_i) = a_i \wedge q_i \models A_i) \wedge (\forall 1 \leq i < j \leq n. e_i \neq e_j))$
- $p \models \Diamond((a_1, A_1), \dots, (a_n, A_n))$ iff $(\exists e_1, \dots, e_n \in E, q_1, \dots, q_n \in S. (\forall 1 \leq i \leq n. p \xrightarrow{e_i} q_i \wedge l(e_i) = a_i \wedge q_i \models A_i) \wedge (\forall 1 \leq i < j \leq n. (e_i, e_j) \notin I))$
- $p \models (a_1 \dots a_n) A$ iff $(\exists e_1, \dots, e_n \in E, q \in S. (\forall 1 \leq i \leq n. l(e_i) = a_i) \wedge (\forall 1 \leq i < j \leq n. e_i \neq e_j) \wedge p \xrightarrow{e_1 \dots e_n} q \wedge q \models A)$

(This operator resembles the one proposed in [9])

- $p \models a_1 \dots a_n A$ iff $(\exists e_1, \dots, e_n \in E, q \in S, p \xrightarrow{e_1 \dots e_n} q. (\forall 1 \leq i \leq n. l(e_i) = a_i) \wedge (\forall 1 \leq i < n. (e_i, e_{i+1}) \notin I) \wedge q \models A)$

The \Diamond and $\langle \rangle$ operators specifies concurrent behaviour. The difference between them is that $\langle \rangle$ requires a property A to hold after the execution of a set of mutually independent labelled events while \Diamond require properties A_i to hold after the execution of each labelled event from a set of mutually independent labelled events. The $\#$ and $Cseq$ operators specifies conflicting behaviour and are obtained from \Diamond and $\langle \rangle$ by requiring the events to be mutually in conflict instead of independent. Each of the four modal operators captures some behaviour that cannot be specified by the others. In appendix D some I-ATs's are given, which show that they are incomparable.

We will concentrate on the extensions of P-CTL which contains one of the operators \Diamond or $\langle \rangle$. In these cases we can obtain undecidability results for the injective satisfiability problem (defined below).

Definition 12 A I-ATs $(S, i, E, I, Trans, l, E \rightarrow Act)$ is said to be injective if for all $s \in S, e, e' \in E$ it is the case that $s \xrightarrow{e}, s \xrightarrow{e'}$, and $l(e) = l(e')$ implies $e = e'$.

Definition 13 The (finite) injective satisfiability problem is the problem of deciding, given a formula A , whether there exists a (finite) injective I-ATs $K = (S, i, E, I, Trans, l : E \rightarrow Act)$ such that $i \models A$. If this is the case, A will be said to be (finitely) injectively satisfiable.

For the logics containing the \bowtie operator we have the following result:

Lemma 14 *The set of formulas that are injectively satisfiable is nonrecursive, i.e. the injective satisfiability problem is undecidable. The same is true of the set of formulas that are finitely injectively satisfiable.*

Proof. The proofs can be found in appendix C. The $U\vee$ operator is essential in the proof of the last lemma. \square

For the logics containing the $\langle \rangle$ operator similar results hold, see [9]. Also, for the $\#$ and $\rangle\langle$ operators we are able to encode grids. For example $\langle\langle (up, tt) \rangle \wedge \langle\langle (right, tt) \rangle \wedge \neg\langle\langle (up, tt), (right, tt) \rangle\rangle$ specifies the existence of an ‘independence square’. Hence we can prove similar undecidability results.

8 Conclusion and Future Work

Partial order semantics for concurrent systems have gained interest because interleaving models of concurrency have failed to provide an acceptable interpretation of what it means for events of a concurrent system to be independent. Much work has been devoted to translate obtained results and notions from the interleaving models to the “true concurrency” models [6, 5, 25, 9]. Trying to contribute to the “translation of results” we have provided tableau rules for a CTL-like logic interpreted over maximal traces. The work which we have tried to “translate” can be found in [8, 23].

The choice of the modal operators in our extensions of the logic has partly been made because we wanted to draw attention to the fact that there is no obvious choice. Also one might argue both for and against that the presented *I-AT5*’s in appendix D should, given any reasonable operationally based notion of equivalence, be distinguished. Notice that when using the \bowtie operator, the the proof of the undecidability of the restricted satisfiability problems uses the coherence axiom (ii) in the definition of *I-AT5*’s. Without it we are not able to encode a grid. When choosing the operator $\langle \rangle$, as is done in [9], axiom (iii) would enable us to encode grids.

Future research should look into the problem of finding some suitable notion of bisimulation characterizing the equivalences induced by the logics obtained by combining one or more of the above (or perhaps other) operators or finding other more fundamental situations, that the logical operators should be able to distinguish. Our approach is “ad hoc” in its nature and one might try to work in the setting presented in [6]. Another research area might be to handle a more expressive logic (perhaps one containing a recursion operator) in a similar way, that is, define the interpretation of the formulas over maximal traces and proving soundness and completeness of some tableau rules.

Finally the general satisfiability problem for some of the extended logics is still an open problem.

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A Proofs of Lemmas

Claim 15 Given a concurrent alphabet (A, I) . For $\sigma, \sigma' \in A^\infty$ we have that

$$\sigma \preceq \sigma' \Leftrightarrow (\forall \sigma_1 \in \text{pref}_{fin}(\sigma), \exists \sigma'_1 \in \text{pref}_{fin}(\sigma'). \sigma_1 \prec \sigma'_1)$$

Proof.

“ \Leftarrow ” Easy proof by contradiction.

“ \Rightarrow ” First choose a finite prefix σ'_1 of σ' s.t. its Parikh vector (for each event e this vector provides the number of occurrences of e in σ'_1) is greater than or equal to that of σ_1 . Assuming $\sigma_1 = a_1 \dots a_n$ and $\sigma'_1 = b_1 \dots b_m$ find the first occurrence of a_1 , say b_j , in σ'_1 . Also $(\forall 1 \leq j < j_1.b_j/b_{j_1})$, since we have $\sigma \preceq \sigma'$. Hence $b_1 \dots b_m \equiv b_{j_1}b_1 \dots b_{j_1-1}b_{j_1+1} \dots b_m$. Continuing this procedure for a_2, \dots, a_n we eventually get that $\sigma'_1 \equiv \sigma_1\gamma$ for some $\gamma \in A^*$. But then clearly $\sigma_1 \preceq \sigma'_1$. \square

Claim 16 Given a ι -ATS $= (S, i, E, I, \text{Trans}, \iota : E \rightarrow \text{Act})$, $\sigma \in \text{path}(p)$ s.t. $|\sigma| = \infty$, and an $e \in E$ that is continuously enabled along σ . Then $\forall \sigma' \in [e], e$ is continuously enabled along σ' .

Proof. Clearly by definition there exists a finite $\sigma_1 \in \text{path}(p)$, a $p' \in S$, and a $\sigma_2 \in \text{path}(p')$ s.t. $p \xrightarrow{\sigma_1} p' \xrightarrow{\sigma_2} e$ and e is enabled at p' and independent of all events in σ_2 . Since $[\sigma] \preceq [\sigma']$ we have from the previous lemma that there exists a finite prefix of σ' , say σ'_1 , s.t. $[\sigma_1] \preceq [\sigma']$. But then by the facts from section 2 we know that there exists a $\gamma \in E^\infty$ s.t. $\sigma_1\gamma \equiv \sigma'_1$ and all events in γ are independent of e . We conclude that e must be enabled at p'' where $p \xrightarrow{\sigma'_1} p''$, since $p \xrightarrow{\sigma_1} p'$. Choosing σ'_2 s.t. $\sigma' = \sigma'_1\sigma'_2$ we also conclude that all events in σ'_2 are independent of e since all events in σ'_2 are events of σ_2 . Hence e is continuously enabled along σ' . \square

Claim 17 Given a ι -ATS $= (S, i, E, I, \text{Trans}, \iota : E \rightarrow \text{Act})$. For $[\sigma] \in \text{comp}(p), p \in S, |\sigma| = \infty$ we have

$$(\exists [\sigma'] \in \text{comp}(p). [\sigma] \prec [\sigma']) \text{ iff } (\exists e \in E. e \text{ is continuously enabled along } \sigma).$$

Proof.

“ \Leftarrow ” This direction is easy.

“ \Rightarrow ” First we observe the following: Since $[\sigma] \prec [\sigma']$ there must exist an $e \in E$ s.t. $\pi(e, \sigma)(\sigma) < \pi(e, \sigma)(\sigma')$. Clearly $|\pi(e, \sigma)(\sigma)| = n < \infty$ for some $n \in N$. Let $\sigma = \sigma_1\sigma_2$ where $\#_e(\sigma_1) = n, \#_e(\sigma_2) = 0$, and $|\sigma_1| < \infty$. By the above lemma we know that there exists a finite prefix of σ', σ_3 s.t. $[\sigma_1] \preceq [\sigma_3]$. Furthermore there must exists a suffix of σ s.t. all events of it are independent of e . To see this assume that there were infinitely many indexes $i_j \in N$ for $0 \leq j$ s.t. $(e_{i_j}, e) \notin I$, where $\sigma = e_1e_2\dots$. Since $(\forall j \in N. \pi(e, e_{i_j})(\sigma) < \pi(e, e_{i_j})(\sigma'))$ all e_{i_j} 's

must occur before the $n+1^{\text{th}}$ e in $\pi_{(e,s_i)}(\sigma')$. But this clearly means that there must be infinitely many events between the n^{th} and $n+1^{\text{th}}$ e in σ' which is impossible.

We now show that there must exist an event e' which is continuously enabled along σ .

First choose the first occurrence of an $e' \in E$ along σ' such that $\#_{e'}(\sigma) < \#_{e'}(\sigma')$. Next split σ into σ_1 and σ_2 s.t. $\sigma = \sigma_1\sigma_2$ and all events in σ_2 are independent of e' . Then choose σ'_1 as the shortest prefix of σ' s.t. $\#_{e'}(\sigma'_1) = \#_{e'}(\sigma_1) + 1$ and the Parikh vector of σ'_1 is greater than that of σ_1 . By an argument similar to that above one can rearrange σ'_1 by continuously interchanging adjacent independent events and obtain $\sigma_1\gamma \in \text{path}(p)$. Now $\#_{e'}(\gamma) > 0$. Let $\gamma = a_1 \dots a_r e' b_1 \dots b_s$ where $r, s \geq 0$ and all a_i 's are different from e' . Now assume that $(\exists i \leq r, (a_i, e') \notin I)$. Choose the first such i . Then $\pi_{(a_i,e')}(\sigma'_1) > \pi_{(a_i,e')}(\sigma_1)$ and since the relative occurrence of e' and a_i 's in σ'_1 and $\sigma_1\gamma$ are the same as an a_i must occur before the $\#_{e'}(\sigma_1) + 1^{\text{th}}$ e' in σ' . But $\#_{e'}(\sigma) = \#_{e'}(\sigma')$ by choice of e' . But then there must exist an a_i in σ_2 and this contradicts the assumption that all events in σ_2 were independent of e' . So by using the axioms of *I-ATS*'s we conclude that e' must be enabled at p' where $p \xrightarrow{e'} p'$. Hence e' is continuously enabled along σ . \square

B Proof of Soundness and Completeness

Claim 18 Given a *I-ATS* $K = (S, i, E, I, \text{Trans}, l, E \rightarrow \text{Act})$. Then for any $p \in S$ and any formula A we have:

$$p \models A \text{ iff } (\exists \text{ a proof tree with root (labelled) } \text{Ann}(A))$$

Proof. Assume a fixed finite *I-ATS* $K = (S, i, E, I, \text{Trans}, l, E \rightarrow \text{Act})$. We will show that for any $p \in S$

$$p \models A \text{ iff } \exists \text{ a proof tree with root } p \models \text{Ann}(A)$$

by structural induction in A .

\Leftarrow Clearly we always have $p \models tt$ and the proof tree $p \vdash tt$.
 \Rightarrow We have $p \models \neg A$ iff not $p \models A$ (induction hypothesis) there exists no proof tree with root $p \models \neg \text{Ann}(A)$ iff $p \vdash \neg \text{Ann}(A)$ is a proof tree.

Δ We have $p \models A_1 \wedge A_2$ iff $p \models A_1$ and $p \models A_2$ iff (induction hypothesis) there exists proof trees T_1 with root $p \models \text{Ann}(A_1)$ and T_2 with root $p \models \text{Ann}(A_2)$ iff there exists a proof tree with root $p \models \text{Ann}(A_1 \wedge A_2)$ because $\text{Ann}(A_1 \wedge A_2) = \text{Ann}(A_1) \wedge \text{Ann}(A_2)$.

\Leftarrow Let $\text{List} = ((\alpha_1, A_1), \dots, (\alpha_n, A_n))$, where $n \geq 1$. Then we have $p \models \text{List}$ iff $(\exists e_1, \dots, e_n \in E, (\forall 1 \leq i \leq n, p \xrightarrow{e_i} q_i \wedge q_i \models A_i \wedge l(e_i) = \alpha_i) \wedge (\forall 1 \leq i < j \leq n, e_i \neq e_j))$ iff there exists proof trees T_1, \dots, T_n and $(\exists e_1, \dots, e_n \in E, q_1, \dots, q_n \in S, (\forall 1 \leq i \leq n, p \xrightarrow{e_i} q_i \wedge l(e_i) = \alpha_i \wedge T_i \text{ has root } q_i \vdash \text{Ann}(A_i)) \wedge (\forall 1 \leq i <$

$j \leq n, e_i \neq e_j))$ iff there exists a proof tree T with root $p \vdash \text{Ann}(\text{List})$, since $\text{Ann}(\text{List}) = \text{List}$.

$\underline{U_3}$ We have that $p \models A_1 \wedge U_3 \wedge A_2$ iff $(\exists p_1, p_2, \dots, p_n \in S, e_1, e_2, \dots, e_n \in E, n \geq 0,$
 $p = p_0 \xrightarrow{e_1} p_1 \xrightarrow{e_2} \dots \xrightarrow{e_n} p_n \wedge p_n \models A_2 \wedge (\forall 0 \leq i < n, p_i \models A_1) \wedge$
 $(\forall 0 \leq i < j \leq n, p_i \neq p_j))$ iff there exists proof trees T_0, \dots, T_{n-1} with roots
 $p_0 \vdash \text{Ann}(A_1), \dots, p_{n-1} \vdash \text{Ann}(A_1)$ and T_n with root $p_n \vdash \text{Ann}(A_2)$ and events
 e_1, \dots, e_n such that $p = p_0 \xrightarrow{e_1} p_1 \xrightarrow{e_2} \dots \xrightarrow{e_n} p_n$ is loop free iff there exists
a proof tree with root $p \vdash \text{Ann}(A_1), U_3 \vdash \text{Ann}(A_2)$ because $\text{Ann}(A_1 \wedge U_3 \wedge A_2) =$
 $\text{Ann}(A_1) \wedge \text{Ann}(A_2)$.

$\underline{U_4}$ We show the bi-implication by showing the left and right implications separately.
“ \Rightarrow ” We show how to obtain a derivation tree with root labelled $p \vdash \text{Ann}(A_1 \wedge U_4 \wedge A_2)$. This will be done by providing an algorithm which will be shown to terminate and produce the desired tree. We then argue that it is a proof tree.

The tree will be constructed from the root and expanded downwards. Only so called “active” leaves of the current tree will be expanded. We try to keep the tree as small as possible by first trying to prove that B_3 holds at a state. Only if this isn't possible do we expand the tree.

During the presentation so the algorithm several claims will be stated. All of them will be shown to be valid in the succeeding paragraph. For convenience we will use B_1 for $\text{Ann}(A_1)$ and B_2 for $\text{Ann}(A_2)$. So $\text{Ann}(A_1 \wedge U_4 \wedge B_2) = B_1 \wedge U_4 \wedge B_2$.

The algorithm consists of the following steps:

- 1 The root is labelled by $p \vdash B_1 \wedge U_4 \wedge B_2$. Mark this node as active.
- 2 If possible choose an active node N , labelled by a sequence of one of the following forms:
 - i) $q \vdash B_1 \wedge U_4 \wedge B_2$
 - ii) $q \vdash B_1 \wedge U_4^{(\{n,E'\})} B_2$
 - iii) $q \vdash B_1 \wedge U_4^{(\{n,E',S',\leftarrow\})} B_2$
- where \leftarrow stands for either \leftarrow or \rightarrow . Else terminate.
- 3 If $q \vdash A_2$ then by induction we have the existence of a proof tree T' with root $q \vdash B_3$. Deactivate N and paste T' below N using rule 5, 10, or 13. None of the added nodes are active.
- 4 Else if $q \vdash \neg A_2$ then necessarily (claim 1) $q \vdash A_1$. By induction there exists a proof tree T' with root $q \vdash \neg B_1$.
 - If N is of the form i), and $q \notin C$ then (claim 2) $\text{next}(q) \neq \emptyset$ and apply rule 6, using T' . Deactivate N and activate the new leaves labelled $q; \vdash B_1 \wedge U_4^{(\{n,E'\})} B_2$ that were added by application of rule 6.
 - If N is of the form ii) and $q \in C$ then deactivate N and, using rule 7, add a node below N labelled $q \vdash B_1 \wedge U_4^{(\{n,E',\text{next}(q)\})} B_2$. Using rule 8, because (claim 3) $\text{next}(q) \neq \emptyset$, add yet another node below labelled $q \vdash B_1 \wedge U_4^{(\{n,E',\text{next}(q),\leftarrow\})} B_2$ which is activated.

- If N is of the form ii) then (claim 4) $E' \neq \emptyset$. If $n = 0$ then deactivate N . Else if $n > 0$ then deactivate N and apply rule 8, adding a node below N labelled $q \vdash B_1 U_{\{q \vdash B_1, S^{(n-1, E', \neg)}\}}$. Activate this node.
- If N is of the form iii) (\rightarrow) and $q \notin S'$ then (claim 5) $\text{next}(q) \neq \emptyset$ and we deactivate N . By induction we have the existence of the proof tree T' with root labelled $q \vdash B_1$. Using rule 9 add this tree below N and add nodes labelled $q \vdash B_1 U_{\{q \vdash B_1, S^{(n-1, E', \neg)}\}} B_2$. Only the last nodes are activated.
- If N is of the form iii) (\rightarrow) and $q \in S'$ then deactivate N and, using rule 11 add a node below N labelled $q \vdash B_1 U_{\{q \vdash B_1, S^{(n, E', \neg)}\}} B_2$. Activate this node.

- If N is of the form iii) (\rightarrow) and $q \notin S'$ and $q \neq p$ then deactivate N . Because (claim 6) $\text{next}(q) \neq \emptyset$, we can use rule 12 and the induction hypothesis to add proof tree T' . Also add nodes labelled $q \vdash B_1 U_{\{q \vdash B_1, S^{(n, E', S^{(n, E', \neg)} B_2, \neg)}\}} B_2$. Only these last nodes will be activated.
- If N is of the form iii) (\rightarrow) and $q \in S'$ and $q \neq p$ then deactivate N .
- If N is of the form iii) (\rightarrow) and $q = p$ the apply rule 14. Deactivate N and activate the added node labelled $q \vdash B_1 U_{\{q \vdash B_1, S^{(n, E', \neg)}\}} B_2$.

5 Goto 2.

We now observe the following:

- The above “algorithm” terminates: One only expands active nodes and since the underlying *l-ATG* is finite expansion cannot continue indefinitely because of the annotation of the formulas.
- All claims stated in the algorithm are valid: Since the strategy used to compute the tree is first to try to prove that A_2 holds at a state, and if not then expand the tree, we conclude that:
 - Claim 1 is valid: If $q \vdash \neg A_2$ and $q \vdash \neg A_1$ then because of the way we expand the tree we could exhibit a finite path along which $A_1 \wedge \neg A_2$ holds until $\neg A_1 \wedge \neg A_2$ holds. But since any finite path can be extended to a computation (K is assumed to be finite) we obtain a contradiction with the assumption $p \vdash A_1 U_V A_2$.
 - Claim 2 is valid: If $\text{next}(q) = \emptyset$ then we would have found a finite path starting at p and ending in q , a deadlock. This would be a computation from p to q along which no state satisfied A_2 . Again this would contradict $p \vdash A_1 U_V A_2$.
 - Claim 3 is valid: As for claim 2.
 - Claim 4 is valid: If $E' = \emptyset$ then because E' keeps track of which events have been concurrently enabled along the loop starting and ending at q (along the branch from the root of the tree to the current node), we would have detected one or more loops (see figure)



along which A_2 never holds and by repeating these loops we could exhibit an infinite computation along which A_2 never holds. This contradicts $p \vdash A_1 U_V A_2$.

• Claim 5 and 6 are valid: As for claim 2.

Assume the produced tree isn't a proof tree. Then, using the induction hypothesis, we conclude that the only reason why the tree isn't a proof tree is that it has leaves labelled by terminal sequents. But then an argument similar to that used to show the validity of claim 4 gives us a contradiction with the assumption $p \vdash A_1 U_V A_2$.

“ \Leftarrow ” We show that if there exists a proof tree T with root $p \vdash \text{Ann}(A_1 U_V A_2)$ then $p \vdash A_1 U_V A_2$. So assume that $p \vdash \neg(A_1 U_V A_2)$ i.e. $p \vdash \neg A_2$ and there exists a $\sigma \in [\sigma]$ $\in \text{comp}(p)$ such that either:

- $|\sigma| < \infty, p = p_0 \xrightarrow{\sigma_1} p_1 \xrightarrow{\sigma_2} \dots \xrightarrow{\sigma_m} p_m \not\vdash, \sigma = e_1 \dots e_m$, and
- $(\forall n \in N. (p_n \vdash \neg A_2) \vee (\exists 0 \leq i < n. p_i \vdash \neg A_1))$

There are two cases.

- Assume $(\exists 0 < i \leq m. p_i \vdash \neg A_2)$. Let $i_0 > 0$ denote the least such index. We know that there must exist an index $0 \leq j < i_0$ such that $p_j \vdash \neg A_1$. Let j_0 denote the least such index. Clearly the path $e_1 \dots e_{j_0}$ can be made loop free and traceable in T (using the induction hypothesis to obtain contradictions). But this gives a contradiction since T must then have a subtree which is a proof tree labelled with root $q_{j_0} \vdash \text{Ann}(A_1)$, i.e. $q_{j_0} \vdash A_1$.
- No states along σ satisfies A_2 . If there is a state which satisfies $\neg A_1$ along the path the argument above can be applied. Else $(\forall 0 \leq i \leq m. p_i \vdash (A_1 \wedge \neg A_2))$. But then there must exist a loop free path from p to p_m such that $A_1 \wedge (\neg A_2)$ is satisfied along it. This path must be traceable in T . But this means there must exist a leaf labelled $p_m \vdash \text{Ann}(A_1) U_{\Sigma}^T \text{Ann}(A_2)$ such that $p_m \notin C$ and since $p_m \not\vdash, T$ cannot be a derivation tree.

- $|\sigma| = \infty, p = p_0 \xrightarrow{\sigma_1} p_1 \xrightarrow{\sigma_2} \dots \xrightarrow{\sigma}, \sigma = e_1 e_2 \dots$, and

$$(\forall n \in N. (p_n \vdash \neg A_2) \vee (\exists 0 \leq i < n. p_i \vdash \neg A_1))$$

As before we extract two cases:

- $(\exists i \in N. p_i \vdash A_2)$. Let $i_0 > 0$ be the least such index. As before we have a least index $0 \leq j_0 < i_0$ such that $p_{j_0} \vdash \neg A_1$. By repeating the argument above, we obtain a contradiction.

- * $(\forall n \in \mathbb{N}, p_n \models \neg A_3)$. If there is a state which satisfies $\neg A_3$ along the path the argument above can be applied. Else we can obtain from σ a path $p'' \in [\sigma'] \in \text{comp}(p)$ such that $p \xrightarrow{\sigma'} = p'_0 \xrightarrow{e'_1} p'_1 \xrightarrow{e'_2} \dots \xrightarrow{e'_{m-1}} p'_{m-1} \xrightarrow{e'_m} p''_{h_0} \xrightarrow{e''_1} p''_{h_1} \dots \xrightarrow{e''_{r-1}} p''_{h_{r-1}}$, where p'_0, \dots, p'_{m-1} occurs only once along σ' while p''_{h_0}, \dots occurs infinitely often along σ' . (We simply remove a finite number of loops in σ since the underlying transition system is finite). The common suffix ensures that no event is continuously enabled along σ' .
- Since no event is continuously enabled along σ' there must exist finitely many loops starting and ending at $p''_{h_0}, \sigma_{loop}, \dots, \sigma_{loop}$, such that no event from $\text{nest}(p''_{h_0})$ is continuously enabled along $(\sigma_{loop} \dots \sigma_{loop})^\omega$ i.e. no enabled event at p''_{h_0} is independent of all events taken the r loops. Notice that these loops might themselves contain loops. Moreover, since $|\text{nest}(p''_{h_0})| \leq |E|$ we can assume that $r \leq |E|$. Let $\text{nest}(p''_{h_0}) = \{e''_{j_1}, \dots, e''_{j_r}\}$. We can also assume that σ_{loop} corresponds to a loop along which some event in conflict with e''_{j_i} is taken.
- From each loop σ_{loop} we can extract, by deleting inner loops, three loopfree subpaths $\sigma_{loop}', \sigma_{loop}'$, and σ_{loop}''' such that
- * σ_{loop}''' contains an event in conflict with e''_{j_i} .

$\vdash p \xrightarrow{e''_{loop}} \sigma''_{loop} \xrightarrow{e''_{loop}} \dots \xrightarrow{e''_{loop}} p''_{h_0}$.

- All states along this new loop satisfies $A_1 \wedge \neg A_2$.

But then, using the induction hypothesis, a prefix of the following path must be traceable in the proof tree T :

$$p \xrightarrow{e'_1} \dots \xrightarrow{e'_m} p''_{h_0} \xrightarrow{\sigma''_{loop}} \sigma''_{loop} \xrightarrow{\sigma'''_{loop}} \dots \xrightarrow{\sigma'''_{loop}} p''_{h_0}$$

and must end in a leaf labelled $p''_{h_0} \vdash \text{Ann}(A_1) \cup_{y=0}^{p''_{h_0}-n, \emptyset} \text{Ann}(A_2)$, because the rules 9 and 12 keeps track (in the annotation) of which events have been concurrently enabled. In our case there are no such events. But then T cannot be a proof tree and we obtain the desired contradiction. \square

- * $\text{Col}(0,0) = c_0$

- * $(\forall (i,j) \in \mathbb{N} \times \mathbb{N}, \text{Col}(i,j+1) \in U(\text{Col}(i,j)) \wedge \text{Col}(i+1,j) \in R(\text{Col}(i,j)))$

The following problem is known to be undecidable [9].

Definition 20 The finite colouring problem, FCP.

An instance of the problem is a quintuple $C_F = (C, R, U, c_0, c_f)$ where $C = \{c_0, \dots, c_k\}$ is a finite nonempty set of colours, $c_f \in C$ and $R, U : C \rightarrow \mathcal{P}(C) - \{\emptyset\}$ are the “right” and “up” adjacency functions.

A solution to C_F is a triple (Col, M, N) , where $M, N \in \mathbb{N}$, $\text{Col} : \{0, \dots, M\} \times \{0, \dots, N\} \rightarrow C$ is such that:

- * $\text{Col}(0,0) = c_0$
- * $(\forall 0 \leq i < M, 0 \leq j \leq N, \text{Col}(i+1,j) \in R(\text{Col}(i,j)))$
- * $(\forall 0 \leq i \leq M, 0 \leq j < N, \text{Col}(i,j+1) \in U(\text{Col}(i,j)))$
- * $\text{Col}(M,N) = c_f$

Claim 21 The set of formulas that are injectively satisfiable is nonrecursive, i.e. the injective satisfiability problem is undecidable.

Proof. We reduce the colouring problem to the injective satisfiability problem. Given $C = (C, R, U, c_0)$ we provide a formula A_C , a conjunct of five formulas given below, such that A_C is injectively satisfiable if and only if C has a solution.

We assume that all the labels c_0, \dots, c_k , up, right are distinct symbols. The five conjuncts are the following:

- * $A_1 = \langle c_0 > tt$
- * $A_2 = G(\Diamond (\langle < right >, tt), \langle < up >, tt)))$
- * $A_3 = G(\wedge_{i=0}^k \langle c_i > tt \Leftrightarrow \wedge_{j \neq i} [c_j] ff))$
- * $A_4 = G(\wedge_{i=0}^k \langle c_i > tt \Rightarrow [right](\vee_{e \in \text{E}(c_i)} \langle c_j > tt)))$
- * $A_5 = G(\wedge_{i=0}^k \langle c_i > tt \Rightarrow [up](\vee_{e \in \text{E}(c_i)} \langle c_j > tt)))$

We claim that $A_C = \wedge_{i=1}^k A_i$ is injectively satisfiable if and only if C has a solution. The “if” direction is easy and therefore omitted. The “only if” direction follows the lines in [9], and makes essential use of the axioms of LATS and injectivity. \square

Claim 22 The set of formulas that are finitely injectively satisfiable is nonrecursive, i.e. the finite injective satisfiability problem is undecidable.

Proof.

We reduce the finite colouring problem to the finite injective satisfiability problem. Given $C_F = (C, R, U, c_0, c_f)$ we provide a formula A_{C_F} , a conjunct of seven formulas given below, s.t. A_{C_F} is finitely injectively satisfiable if and only if C_F has a solution.

Again we assume that all the labels $c_0, \dots, c_k, UM, RM, up, right$ are distinct symbols.

The seven conjuncts are the following:

C Proof of undecidability of (finite) satisfiability problem

Some parts can be carried out essentially as in [18, 9] and these will therefore be omitted. The following problem is known to be undecidable [2, 4].

Definition 19 The colouring problem, CP.

An instance of the problem is a quadruple $C = (C, R, U, c_0)$ where $C = \{c_0, \dots, c_k\}$ is a finite nonempty set of colours and $R, U : C \rightarrow \mathcal{P}(C) - \{\emptyset\}$ are the “right” and “up” adjacency functions.

A solution to C is a function $\text{Col} : \mathbb{N} \times \mathbb{N} \rightarrow C$ such that:

- $A_1 = \langle \alpha_0 \rangle tt$
- $A_2 = G((\leftarrow \langle \text{right}, tt \rangle, (\langle \text{up}, tt \rangle) \wedge [RM]ff \wedge [UM]ff) \vee (\langle \text{up} \rangle tt \wedge \langle RM \rangle tt \wedge [\text{right}]ff \wedge [UM]ff) \vee (\langle \text{right} \rangle tt \wedge \langle UM \rangle tt \wedge [\text{up}]ff \wedge [RM]ff) \vee (\langle e_j \rangle tt \wedge \langle RM \rangle tt \wedge \langle UM \rangle tt \wedge [\text{right}]ff \wedge [\text{up}]ff))$
- $A_3 = G(\wedge_{i=0}^k (\langle \alpha_i \rangle tt \leftrightarrow \wedge_{j=0}^i \langle \alpha_j \rangle ff))$ grid structure exactly one colour
- $A_4 = G(\wedge_{i=0}^k (\langle \alpha_i \rangle tt \Rightarrow [\text{right}](\langle e_i, \text{ER}(\alpha_i) \rangle \text{ < } \alpha_j \text{ >} tt)))$ right adjacency
- $A_5 = G(\wedge_{i=0}^k (\langle \alpha_i \rangle tt \Rightarrow [\text{up}]([\text{V}_e, \text{EU}(\alpha_i) \rangle \text{ < } \alpha_j \text{ >} tt)))$ up adjacency
- $A_6 = EV(\langle \alpha_j \rangle tt \wedge \langle RM \rangle tt \Rightarrow [\text{up}] \langle RM \rangle tt)$ c_j in upper right corner
- $A_7 = G(\langle RM \rangle tt \Rightarrow [\text{up}] \langle RM \rangle tt) \wedge G(\langle UM \rangle tt \Rightarrow [\text{right}] \langle UM \rangle tt)$ consistent borders

We claim that $\mathcal{A}_{C_F} = \wedge_{i=1}^7 A_i$ is injectively satisfiable if and only if C_F has a solution. The “if” direction is easy and therefore omitted.

The “only if” direction is nontrivial and we must use another proof technique than [9] since they assume a fixed finite alphabet. We only assume finiteness about the set E .

So assume that we are given a finite injective I -ATS $K = (S, i, E, I, \text{Trans}, l; E \rightarrow \text{Act})$ such that $i \models \mathcal{A}_{C_F}$.

We will use the notation $s \xrightarrow{\alpha} s'$ to indicate that there is an event α such that $s \xrightarrow{\alpha} s'$ and $\{s\} = \alpha$. This shouldn't lead to any confusion since K is assumed injective. First we prove a property which ensures the existence of a solution given a certain kind of path from i .

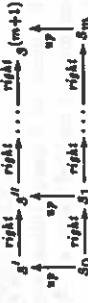
Property: If there exists $s_0, \dots, s_n \in S, e_1, \dots, e_n \in E, s_0 \xrightarrow{\alpha_1} \dots \xrightarrow{\alpha_n} s_n, i = s_0$ such that for all $1 \leq j \leq n$ either $l(e_j) = \text{right}$ or $l(e_j) = \text{up}$ and no state s_j except s_n has an enabled event labelled α_j then \mathcal{C}_F has a solution.

Let β_0, \dots, β_n denote the unique label among $\{\alpha_0, \dots, \alpha_n\}$ that by A_3 must label some enabled event at s_0, \dots, s_n .

If $\beta_0 = \alpha_j$ then $n = 0$ and $\beta_0 = \alpha_0$ and obviously we have a solution. So we can assume that we have $n > 0$. By A_2 we must have one of the following.

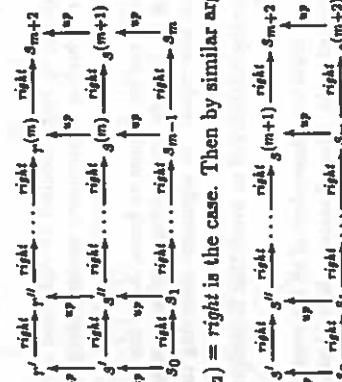
- $s_0 \xrightarrow{\text{right}} s_1$ and $s_0 \xrightarrow{\text{UM}}$: By A_2, A_7 , and our assumptions we conclude that $s_0 \xrightarrow{\text{right}} s_1$ and $s_1 \xrightarrow{\text{right}} \dots \xrightarrow{\text{right}} s_n$ and $\forall 0 \leq i \leq n, s_i \xrightarrow{\text{UM}}$. Since $s_n \xrightarrow{\alpha_j}$ we easily obtain a solution by A_4 and A_5 .
- $s_0 \xrightarrow{\text{up}} s_1$ and $s_0 \xrightarrow{\text{RM}}$: Symmetric case of the above.

- $s_0 \xrightarrow{\text{right}} s_1$ and $s_0 \xrightarrow{\text{up}}$: Without loss of generality we can assume that $\{e_1\} = \text{right}$, i.e. $s_0 \xrightarrow{\text{right}} s_1$. By injectivity and A_2 we must have the existence of $s', s'' \in S$ such that $s_0 \xrightarrow{\text{up}} s' \xrightarrow{\text{right}} s''$ and $s_0 \xrightarrow{\text{right}} s'' \xrightarrow{\text{up}} s'$. Continuing this way as long as $l(e_j) = \text{right}$ and exploiting injectivity we obtain the existence of $s', s'', \dots, s^{(m+1)}$ such that



If $m = n$ then since $s_n \xrightarrow{\alpha_j}$ we easily obtain a solution. So assume $m < n$. Then $l(e_{m+1}) = \text{up}$. By injectivity we conclude that $s^{(m+1)} = s_{m+1}$. Again, if $\beta_{m+1} = \alpha_j$ we are done by A_4 and A_5 , so assume this isn't the case. Then $m+1 < n$. We now show how to expand the above $1 \times (m+1)$ grid to a $2 \times (m+1)$ grid if $l(e_{m+2}) = \text{up}$ or to a $1 \times (m+2)$ grid if $l(e_{m+2}) = \text{right}$.

- Assume that $l(e_{m+2}) = \text{up}$ is the case. Then by A_3, A_7 , and injectivity we conclude the existence of an $s^{(m)}$ such that $s^{(m)} \xrightarrow{\text{right}} s^{(m+1)} \xrightarrow{\text{up}} s_{m+2}$ and $s^{(m)} \xrightarrow{\text{up}} s^{(m+1)} \xrightarrow{\text{right}} s_{m+2}$. By repeating this we finally obtain



We claim that $\mathcal{C}_F = \wedge_{i=1}^7 A_i$ is injectively satisfiable if and only if C_F has a solution. This procedure can be continued for s_{m+3}, \dots, s_n giving us a grid from which it is easy to obtain a solution of C_F , by A_1, A_3, A_4, A_5 .

This proves the claimed property.



Next we proof the existence of a path of the above mentioned form given the fact that $i \models \mathcal{A}_{C_F}$. So assume by contradiction that there doesn't exist any path of the above form. Then by A_2 and without loss of generality we can assume $i \xrightarrow{\text{right}} s_1$. We now argue by cases.

- Assume $i \xrightarrow{\text{UM}} s_1$: We know that $i \not\models s_1$ and choosing s_1 to be the unique state such that $i = s_0 \xrightarrow{\text{right}} s_1$ we also conclude $s_1 \not\models s_1$. Now by A_2, A_5, A_7 , and our assumptions it must be the case that $s_1 \xrightarrow{\text{right}} s_1$ and $s_1 \xrightarrow{\text{UM}}$. Continuing this way we exhibit an infinite path $s_0 \xrightarrow{\text{right}} s_1 \xrightarrow{\text{right}} \dots$ such that for all states s_j along the path we have that $s_j \not\models s_j$ and $s_j \xrightarrow{\text{UM}}$. Since K is finite there must exist a least j_0 such that $s_{j_0} = s_{j_0}$ is visited twice along $s_0 \xrightarrow{\text{right}} s_1 \xrightarrow{\text{right}} \dots \xrightarrow{\text{right}} s_{j_0}$. Let $0 \leq j_1 < j_0$ be the index such that $s_{j_1} = s_{j_0}$.

This provides us with an infinite path $s_0 \xrightarrow{r_1} s_{j_1} \xrightarrow{r_2} s_{j_2} \xrightarrow{r_3} s_{j_3} \xrightarrow{r_4} \dots$, where r_i is the sequence of right labelled events leading from s_0 to s_{j_1} and r_j from s_{j_k} to $s_{j_{k+1}}$. But by A_6 the above path cannot be a computation from s_0 . Hence there must exist an event e' that is continuously enabled along $s_0 \xrightarrow{r_1} s_{j_1} \xrightarrow{r_2} s_{j_2} \xrightarrow{r_3} \dots$. By the axioms of I-ATS we can obtain diagram 1, where $s'_1 = s'_{j_1}$ is a state in S .

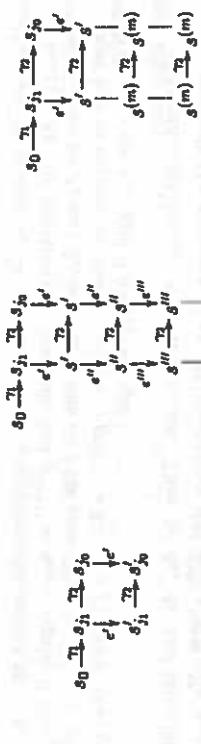


Diagram 1

Diagram 2

Diagram 3

Now again by A_2 , r_2 being labelled by *right*, and A_6 we conclude, that there must be an event e'' which is continuously enabled along the loop obtained by repeating $s'_1 \xrightarrow{e''} s'_2$. By repeating this argument we obtain ($s' = s'_1 = s'_2$) diagram 2.

Since K is finite, the set E must be finite. All of the reached states have the property that $\neg c_j > tt \wedge \neg RM > tt \wedge \neg UM > tt$ doesn't hold, since $\neg right > tt$ and A_2 hold. One can now repeat the argument observing that finiteness of S implies that some $s^{(m)}$ must occur along the leftmost vertical path in the above diagram. Again one must have the existence of an event that is continuously among the looping part of diagram 3.

Again the event must be independent of all the events in the looping part, especially the events labelled *right*. Also all states reached have an enabled transition labelled *right*.

Let K' denote the transition system obtained by restricting K to the states satisfying $\neg(c_j > tt \wedge \neg RM > tt \wedge \neg UM > tt)$.

It should now be clear that one can produce an infinite computation from s_0 which stays in K' . One modifies the above infinite path by choosing events that are continuously enabled following the above scheme. It is important to notice that because it is always possible to insert loops containing events labelled *right* (the r_2 loops) the states reached by "taking a continuously enabled event" also contains a self loop of events labelled *right*. Since K is finite there are only a finite number of maximal strongly connected components in K' . Hence by repeating the above procedure one will only be able to proceed towards terminal maximal strongly connected components. So eventually one is able to produce a computation along which $\neg(c_j > tt \wedge \neg RM > tt \wedge \neg UM > tt)$ holds, contradicting A_6 .

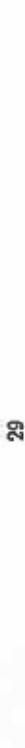
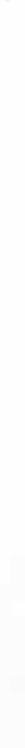
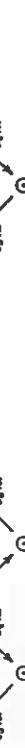
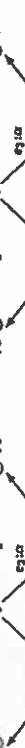
- Assume $i : \xrightarrow{\alpha\beta} : A$: A similar way of reasoning leads to the desired contradiction. To sketch the argument: Choose *right* labelled events as far as possible. If one produces an infinite path labelled *right* the argument is as above. Else one must eventually reach a state with enabled events labelled *up* and *RM* (else contradicting A_6). From

this state choose the infinite path labelled *up* (else contradicting A_6). Apply the above argument in a symmetric way.

□

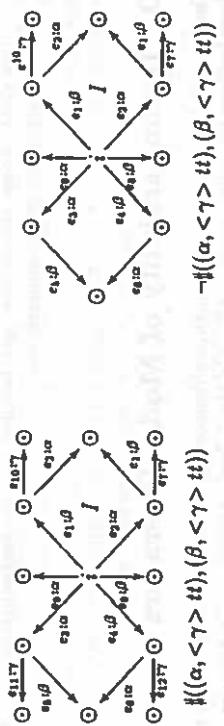
D Incomparability of Modal Operators

The \diamond , $\langle \rangle$, \parallel , and \setminus operators might be replaced by others. We have chosen to present them because they distinguish I-ATS 's in the following situations (events that are independent are indicated by an *I* in their "independence square", states except the initial state are indicated by \odot , and finally states labelled by A or $\neg A$ indicate that one has to expand the I-ATS in a trivial manner, for e.g. $A = \langle \gamma > tt$):



28

29



$\sharp((\alpha, < \gamma > tt), (\beta, < \gamma > tt))$

The two above l-ATTS's cannot be distinguished by the \bowtie , $\langle \rangle$, or $\rangle \langle$ operator.

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